



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm – 9:30 pm

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JUL 18 2016

## COMMENT FORM

COMMUNITY DEVELOPMENT

### A. SITE PLAN AND LAND USES

NO DUBLIN IN DOWNTOWN LIVERMORE!!

It's too much for the size of the land – it looks like “let's cram in as much as can”.

Too much housing.

It looks like we will be walking in “canyons” – no canyons!

The building heights are way too high (4-5 stories for the apts., 5 ½ stories for the garage) for a town that has 1-2 story buildings.

I once told Mayor Marchand that if I wanted to live in Walnut Creek, I would have moved to Walnut Creek. They are the only town around that has parking garages.

The parking garage right behind the First St. businesses will look ridiculous; you will be able to see it from blocks away (like Carnegie Park). It will ruin the ambience of our cute unique downtown. Get rid of the apts. and put the garage near Railroad Ave.

PARKING MUST EXCEED CURRENT REQUIREMENTS IN ANTICIPATION OF FUTURE VISITORS.

I don't see ADA parking. I have a friend who is ambulatory but very distance limited when it comes to walking.

The hotel looks too big for the size of the land – and where is the parking?? I thought that when the city was talking hotel, I thought it would be like the Rose Hotel in Pleasanton.

Should look for ~~PLAZAS AND GATHERING SPACES~~ here.

Less housing and more plaza/park space.

Less hardscape and more green, and flowers! Carmel always has a water shortage and they have flowers.

Use reclaimed water for greenscape.

Have REAL benches, with backs, not concrete blocks. I'm not in prison. And not the ones like at the library with the 90 degree backs. Use benches like the ones on First St. (the backs slant – ergonomics!)

### C. ARCHITECTURE AND COMMUNITY CHARACTER

Love the old wood/“barn” architecture shown at the workshop. Hated everything else. Love the look of Blacksmith Square – the buildings *are* Livermore, speak of our history. Use these two ideas to design the buildings.

The hotel should look say ranch country or wine country. Harvest Inn in St. Helena comes to mind.

NO DUBLIN!! NO PLEASANT HILL!! If it looks like it could be put just anywhere, forget it.

BUILDING HEIGHTS! 2-3 stories, max.

Townhomes – The east corner of South L St. and Chestnut – si! Those hideous things on First St. at Ihman – no!!! (I have never heard anyone say they like them!!).

### D. ARTS AND CULTURE

Is the train depot structurally sound enough to be used for a Livermore museum? Ranching, viticulture, science.

No “art” for the sake of saying we put in art. It should fit in with our downtown. If it would look out of place on First St., don't put it here.

Love the mural on Strizzi's.

Make sure any muralist can spell (I still remember the library).

IT MUST BE SELF FUNDING – NO NEW TAXES/ASSESSMENTS/FEES.  
PRESERVE THE CUTE, QUIANT, UNIQUE DOWNTOWN THAT IS LIVERMORE.



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**COMMENT FORM**

<b>A. SITE PLAN AND LAND USES</b>
Height - Lower Traffic Flow - big issue Service Delivery
<b>B. PLAZAS AND GATHERING SPACES</b>
more open space childrens play area

<b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b>
Rustic / vineyard. Less housing
<b>D. ARTS AND CULTURE</b>
Livermore history Ranch Science

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

East side hotel concept (presented at tonight's meeting) looks good to me primarily because it ~~is~~ is snuggled up to Bankhead Theater, so leaves West side available for the Livermore Town Square concept shown below.

Livermore city needs to preserve this square for general public access to retail!

**B. PLAZAS AND GATHERING SPACES and recreation.**

Whole West side should be reserved for a public square (Plaza) with 1 or 2 floors of underground parking. "Livermore Town Square concept"



**C. ARCHITECTURE AND COMMUNITY CHARACTER**

Samples of architectural styles shown at <sup>tonight's</sup> meeting are all good.

Livermore should insist that hotel provide top floor view restaurant or lounge to allow Livermore residents public access to all the hillside views we are losing.

**D. ARTS AND CULTURE**

Existing Art community is already vibrant.

It can use the Livermore Town Square (Plaza) for art festivals however.



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## COMMENT FORM

### A. SITE PLAN AND LAND USES

LOWER PARKING STRUCTURE BY GOING UNDER GROUND  
1-2 LEVELS  
~~AREA~~  
ELIMINATE RESIDENTIAL PARKING STRUCTURE &  
MAKE THAT AN OPEN AREA  
TACKLE HOTEL ~~TO~~ WITH ROOF TOP OR TOP FLOOR  
DINING TO ENJOY VIEWS OF LIVERMORE  
ADVERTISE THIS MEETING BETTER TO BRING  
IN YOUNGER PEOPLE.

### B. PLAZAS AND GATHERING SPACES

HAVE A WALK WAY / OPEN SPACE BEHIND 1ST BUSINESSES  
FOR DINING  
KEEP ARTISAN MARKET  
BAND STAND FOR FRIDAY NIGHT CONCERTS / MOVIE  
AREA (OUTSIDE MOVIES)  
PLAY AREA FOR KIDS  
USE SCULPTURES TO TELL A HISTORY OF LIVERMORE  
WITH TIDBITS / FACTS FROM OUR PAST.

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

1. SIGNATURE FULL SERVICE HOTEL - RESTAURANT - COMMUNITY CENTER AND ANCHOR FOR DOWNTOWN
2. LOCATE HOTEL ON LUCKY SITE - NO EXTREMELY SPACE CONSTRAINTS
3. BIGGER CONFERENCE CENTER WITH AUXILIARY FUNCTIONS
4. PARKING ESSENTIAL
5. HOUSING AND RETAIL FLEXIBLE

PLEASE

RETHINK POSSIBILITIES OF MACCRACKEN PLAN!

B. PLAZAS AND GATHERING SPACES

MAKE FAMILY FRIENDLY  
PICNIC TABLES - TRASH BINS - TOILETS  
SHARED AREAS - ESPECIALLY FOR  
PERFORMANCE AREAS.

C. ARCHITECTURE AND COMMUNITY CHARACTER

ARCHITECTURE REVIEW COMMITTEE  
SHOULD SAVE US -  
KEEP THEMES OF 1ST FLANKING BANKHEAD  
BUILDING HEIGHT SHOULD NOT BE A  
CONSTRAINT IF CALLED FOR ARCHITECTURALLY

D. ARTS AND CULTURE

SMALL PERFORMANCE SPACES FOR  
OUTDOOR THEATER, CONCERTS, PERFORMANCE  
ETC.



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## COMMENT FORM

<b>A. SITE PLAN AND LAND USES</b>
<i>What's the Risk? Anticipating the needs of others vs Livermore Community Open space priority!</i>
<b>B. PLAZAS AND GATHERING SPACES</b>

<b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b>
<b>D. ARTS AND CULTURE</b>
Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

new = 550 spaces = new  
hotel = 135 rms.  
How many parking spaces currently between  
1st + Railroad?  
lose parking bet. S. Livermore + movie  
theater, too  
less parking than now (i)

B. PLAZAS AND GATHERING SPACES

lots of places for homeless to  
sleep, drug buying = Paseo photos  
with black arch.  
Police dept. pt. of view?  
wine exhibits  
\* Chamber needs to publicize <sup>size</sup>  
current wine shuttle = cost, loading  
place. (in new downtown area)

C. ARCHITECTURE AND COMMUNITY CHARACTER

Trees, shade  
Arts & Crafts (early twenties)

D. ARTS AND CULTURE

Statues  
Painting  
hands on science utilizing labs (2)  
Personnel.

Name:



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## COMMENT FORM

<b>A. SITE PLAN AND LAND USES</b>
<p>3 &amp; 4 story buildings will take away the openness of Livermore - congested - change the character of downtown - We do not need more residential spaces in the downtown area - new living spaces already <del>are</del> being &amp; have been built on Railroad &amp; beyond First st after Livermore Cinema on the right &amp; left.</p>
<b>B. PLAZAS AND GATHERING SPACES</b>

<b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b>
<b>D. ARTS AND CULTURE</b>

**COMMENT FORM**

<p><b>A. SITE PLAN AND LAND USES</b></p>
<p>NO COMMERCIAL/RETAIL ON CORNER LEVEL OF PARKING - PRESENTATION ??</p> <p>ALL RESIDENTIAL ARE FLATS ALL RESIDENTIAL PAGES ITSELF place 4 kids to play - SCHOOLS? ESTHETICS OF PARKING STRUCTURE "DIRTY/LIFE" AMOUNTS IN UNACCEPTABLE DISTANCE BIG &amp; UGLY - PUT IT ELSEWHERE LIKES LOCATION - PROXIMITY TO BANKHEAD → AREA 266</p> <p>450 → 550 PKG SPECIFIC PLAN FOR HOTEL PKG</p>
<p><b>B. PLAZAS AND GATHERING SPACES</b></p>
<p>KEEP SURFACE SPACE FOR WALKING, SITTING, GATHERING, EATING TURN 2ND STREET INTO WALK ONLY ZONE - LIKE DENVER &amp; SANTA MONICA - PROFITABLE - SCIENTIFIC/HISTORICAL - ART COMMUNITY - SCULPTURES - FIRE PIT (OUTDOOR SEATING) - FUNCTIONAL PLAY CRENS (INTERACTIVE) HIGH DENSITY HOUSING - <sup>NEEDS</sup> TALL VEGETATION</p>

<p><b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b> : Look &amp; Feel Like it's Livermore</p>
<p>WEST &amp; EAST SIDE : BEST LOOK &amp; FEEL</p> <p>Don't go to MODERN - NOT TOO LIKE - group likes the MARKETPLACE example from LEANER</p> <p>PKG structure ESTHETICS Height to create a deep/shadow zone / IMPROVED VIEW Appropriate lighting - MUST feel SAFE HOTEL : WHAT STYLE WORKS</p> <p>Aug 2 MEET to Planning Com</p>
<p><b>D. ARTS AND CULTURE</b> : Part of Downtown Specific Plan</p>
<p>MAJOR HOTEL ENCOURAGES ART - CONFERENCE SPACE MURALS &amp; ART DISPLAYS INCORPORATE THE WINE INDUSTRY - CELEBRATE WINE IND. (VITICULTURE) JEWEL CORNER / ARCHITECTURE FOR HOTEL LIVE - SCIENCE (CELEBRATE)</p>
<p>Name: _____</p>



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**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

One big ugly 5 story parking lot in the ~~middle~~ middle of the new development. There must be a better way!!!

**B. PLAZAS AND GATHERING SPACES**

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

I do not like the "tenement" style condos & apts that are taking over Livermore. There are far too many of them & they do ~~look~~ look like tenements.

**D. ARTS AND CULTURE**

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

More green open space,  
make the uses be unique using  
solar panels, green building  
Not so many multi-story buildings

B. PLAZAS AND GATHERING SPACES

works for all ages group.  
Green space, organic walking space.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Green, energy efficient, solar panels  
repurpose, sustainable, recycled wood &  
brick

D. ARTS AND CULTURE

Local Artists  
A place for art studios where  
people can see artists at work  
History emphasized  
Gallery & workspace  
Live/work space for local artists

COMMENT FORM

A. SITE PLAN AND LAND USES

- Hotel belongs on West side, guests will have many destinations in and out of downtown.
- More public space, much less residential

B. PLAZAS AND GATHERING SPACES

Considerations: lighting, security, restrooms, seating, drinking fountains.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Complement existing character.

D. ARTS AND CULTURE



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**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

*Set back for residences -  
Privacy for ground floor residents*

*traffic flow for public parking*

**B. PLAZAS AND GATHERING SPACES**

*lighting - stand alone -  
attached to bldg*

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

*Arts & Crafts is typical California  
identified*

**D. ARTS AND CULTURE**

Name:

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

Major discussion re parking issues  
 Need underground parking on site.  
 Expect problems w traffic flows as presented.  
 Need bus connections  
 Expect major congestion at start and  
 end of the business day

**B. PLAZAS AND GATHERING SPACES**

Public area + Parks Lighting  
 Need for more open space + seating areas.  
 Need more event space  
 Quest. re Public Safety  
 Need for Public Restrooms

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

Architectural Styles & Features create a  
 sense of place  
 More shade trees  
 Arch. styles need to fit w area climate  
 and weather

**D. ARTS AND CULTURE**

Need a Visitor Center as part of a  
 Conference or Multi Use Building  
 Wine and Vint Cultural Museum  
 Art Gallery  
 Themes Science, Wineries, History, Ranching  
 Art corners w sculptures & child  
 play areas  
 Flex space part of Multi Use etc.  
 include kitchen in flex space

COMMENT FORM

A. SITE PLAN AND LAND USES

The historic train station should not be moved. It should ~~be~~ remain on its historic site and restored as part of this plan. It can be a museum or arts center or community center. There should be a little plaza next to the restored station building, maybe where the original transcontinental/

B. PLAZAS AND GATHERING SPACES

railroad tracks were,

There should be more, more + more public involvement + input in this planning process. This will affect our community for many decades to come. Don't rush the process!

C. ARCHITECTURE AND COMMUNITY CHARACTER

D. ARTS AND CULTURE

Name:

**COMMENT FORM**

<p><b>A. SITE PLAN AND LAND USES</b></p>
<p>No housing, No parking, Town square, cafes, <sup>historical</sup> museum, No structures taller than the highest structure on First St. between maple &amp; L Street. As is currently the case in Livermore there are plenty of places to build housing.</p>
<p><b>B. PLAZAS AND GATHERING SPACES</b></p>
<p>Plazas of grasses fountains no pre fab hennar produced Dublinization of Livermore. The vision and brethought of the city council that revitalized the current First St. corridor is being distorted <del>and</del> by the current mayor and council.</p>

<p><b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b></p>
<p><b>D. ARTS AND CULTURE</b></p>
<p>Name:</p>



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## COMMENT FORM

<b>A. SITE PLAN AND LAND USES</b>
<p>I'd like to see the hotel being placed as a center piece in the development, in order to have less traffic issues. (On the West side.)</p> <p>Also have less housing, more plaza space feels welcoming / sitting area.</p>
<b>B. PLAZAS AND GATHERING SPACES</b>
<p>Coming from Mexico plazas for gathering spaces are very important for my culture.</p>

<b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b>
<p>Arts and Crafts</p>
<b>D. ARTS AND CULTURE</b>
<p>Include diversity themes (Hispanic culture and arts, language and history)</p>
Name:



COMMENT FORM

A. SITE PLAN AND LAND USES

I LIKE THE IDEA OF THE HOTEL NEXT TO THE BANKHEAD, AND THE MARKET PLACE NEXT TO BLACKSMITH SQ. - MORE PARKING IS ALWAYS A GOOD IDEA.

B. PLAZAS AND GATHERING SPACES

GATHERING PLACE AND PLAZA NEXT TO MARKET PLACE IS GOOD - MORE OPEN SPACE AND LAWN AREA IS A GOOD IDEA.

C. ARCHITECTURE AND COMMUNITY CHARACTER

? ART & CRAFTS

D. ARTS AND CULTURE

REGULAR EVENTS THAT RESIDENTS CAN KNOW ABOUT WITHOUT ADVERTISING. - WORKING ARTISTS

NOTE: I AM INTERESTED IN PURCHASING A CONDO - TOWNHOUSE OR LIVE WORKSPACE IN THIS DEVELOPMENT. - I HAVE A BUSINESS ON FIRST STREET NOW.

COMMENT FORM

A. SITE PLAN AND LAND USES

Hotel to stay on East side!!!  
 a little less residents  
 a little more retail  
 I like the plan.  
 places for working artists  
 Valet parking at Hotel!

B. PLAZAS AND GATHERING SPACES

Well designed  
 Nice places to rest & converse  
 Green areas - attractive  
Seating!  
 Snack outlets -  
 Public Art!!

C. ARCHITECTURE AND COMMUNITY CHARACTER

Arts + Crafts!  
 Condos on Railroad are lovely  
 Condos on 1<sup>ST</sup> and Pontola NOT

D. ARTS AND CULTURE

Public Art throughout!  
 Hotel w/ly rooms important  
 Conf. center is not supported by financial analysis  
 and can not compete with Bankhead!  
must  
 There has been no real support for conf. center  
 It could easily be a \$\$\$\$-sink hole  
 We need an Art Gallery!! (along to Paseo?)

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COMMENT FORM

<b>A. SITE PLAN AND LAND USES</b>
<b>B. PLAZAS AND GATHERING SPACES</b>

P. 2

<b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b>
<b>D. ARTS AND CULTURE</b>
<p>No themes please! We have a <del>wide</del> deal of variety in our artwork and that is terrific.</p> <p>*Hotel might use local art -- check on Western Hotel in Cleveland I'll try to find the booklet on this - I thought it was thoughtful and an excellent connection to the local community</p>

COMMENT FORM

P.1

A. SITE PLAN AND LAND USES

Flats yes - 3-4 story ok  
 Distinctive parking garage - 5 story fine  
 We need park space - large open  
 space - casual gathering space - adjacent  
 trees, benches. Connect to greenway  
 to the Bankhead side of the plan  
 Make it a good meeting space for all  
 residents.  
 Hotel either side ok with me -

B. PLAZAS AND GATHERING SPACES

People deserve open parks area  
 as part of this block.  
 Good luck!  
 Connect with good trails wherever  
 possible

C. ARCHITECTURE AND COMMUNITY CHARACTER

No generic please.  
 3-4 story flats are great - works  
 for seniors, young families with  
 strollers - etc - elevators.  
 The hotel should be distinctive  
 Please expand the handicapped  
 parking by the Bankhead  
 Mediterranean

D. ARTS AND CULTURE

Please keep some area open  
 for future investment - I know  
 it's specified for housing but I really  
 think there's way too much on this  
 site & I'm very concerned about  
 traffic. Current traffic stories are  
 mandatory considering all new housing  
 already built or planned for along  
 First St. Commuter traffic already  
 exists

it is an  
 alternative?



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**COMMENT FORM**

<b>A. SITE PLAN AND LAND USES</b>
<i>OK - Do something!</i>
<b>B. PLAZAS AND GATHERING SPACES</b>
<i>ok - Build it!</i>

<b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b>
<i>Move the Hotel to the West side! Arts + Craft -</i>
<b>D. ARTS AND CULTURE</b>
<i>We need a gallery</i>

COMMENT FORM

A. SITE PLAN AND LAND USES

- large green space, benches, shaded
- conference room that is flexible for meeting + small group performances that can not afford Beachhead
- handicap parking for hotel; drop off area for handicap people
- flats are fine; no dense, tall apartments
- hotel should be in the <sup>west</sup> ~~east~~ side.

B. PLAZAS AND GATHERING SPACES

- conference room that is flexible suitable for people visiting the labs + the downtown
- hotel in the <sup>west</sup> ~~east~~ side that would balance the other side - that is the Beachhead

C. ARCHITECTURE AND COMMUNITY CHARACTER

- traditional - classic
- use of brick + wood
- <sup>designs</sup> need to harmonize w/ existing buildings downtown
- benches, drinking fountains, accessible public bathrooms,

D. ARTS AND CULTURE

- plazas for outdoor performances
- murals on walls
- sculptures around
- art galleries for revolving exhibits
- promote local artists as well as bay area artists
- promote resident performing groups

COMMENT FORM

A. SITE PLAN AND LAND USES

What does the Hotel Restaurant do w/ its garbage  
Hotel seems designed for people w/ cars. yet it is  
less handy than a Motel or some existing  
Hotels.

Why build living units on this site

Answers ↘

1. No good
2. should be underground
3. Uninspired

B. PLAZAS AND GATHERING SPACES

Central plaza for pedestrians -  
150 seat theater.

C. ARCHITECTURE AND COMMUNITY CHARACTER

California Adobe or like the  
Pleasanton Hotel - Must be unique and for  
beautiful.

I prefer no hotel at all

D. ARTS AND CULTURE

Small state of the art, with lights + theater  
seating, fly space dressing rooms. 650-200 seats

Name:

**COMMENT FORM**

<b>A. SITE PLAN AND LAND USES</b>
<ul style="list-style-type: none"> <li>• too many houses</li> <li>• more open space: kid friendly</li> <li>• haven't looked at additional private, foundation - corporate funding to bridge funding gap</li> <li>• need hotel on west side to extend public use space</li> <li>• too much hardscape, not enough green open space</li> <li>• none of points re. East side hotel were compelling; fuzzy logic</li> <li>• West side hotel breaks up mass of housing</li> </ul>
<b>B. PLAZAS AND GATHERING SPACES</b>
<ul style="list-style-type: none"> <li>• canyon corridors dominates open space</li> <li>• best public space is adjacent to Uncle Yuss parking lot &amp; garbage - not friendly to families and kids</li> </ul>

<b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b>
<ul style="list-style-type: none"> <li>• consistent with Madden building, blend in</li> <li>• clean lines, natural materials, soft colors</li> <li>• hotel view is awful with some kind of oval sun shades</li> </ul>
<b>D. ARTS AND CULTURE</b>
<ul style="list-style-type: none"> <li>• Art &amp; Science museum with private, corporate &amp; foundation funding - make use of volunteer staffing with some employees</li> <li>• gallery with working artist</li> </ul>

COMMENT FORM

A. SITE PLAN AND LAND USES

There is too much residential. It is not a good use of this parcel. It will ~~not~~ not be used by the public. There should be more public space & facilities. More green space is needed. Concrete is too hot & will not be utilized in the summer.

Hotel should be on the west side <sup>which will create</sup> more useable public space. I am not persuaded by <sup>any of</sup> the reasons given for siting the hotel on the east side. ~~The~~ West side has better flow.

Parking garage is too big. Public space is next to parking garage. Not an inviting space. Access is poor & will lead to traffic on S. L Street.

We should look at other downtown locations for residential such as the Croth brothers & other sites for parking using creative financing.

B. PLAZAS AND GATHERING SPACES

We need more gathering spaces, not clumped all in one area. There needs to be lots of green plantings that are drought tolerant & play areas where children can run & people can sit outdoors. Mixing with some screening fabrics & patio spaces would be good. A <sup>former's</sup> market location would be nice. Spaces should integrate with retail/restaurant uses.

A public art/science ~~space~~ <sup>facility</sup> would be good. Gathering spaces should have public art.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Should be warm with clean lines, <sup>natural materials</sup> wood. <sup>Hotel</sup> Should look good <sup>(complement)</sup> with existing Blacksmith Square & Madden Building. Exteriors should be well defined & unified ~~so~~ and not busy. Generally like the more rural & arts & crafts styles for Downtown Livermore.

Should not be boxy or too industrial. The Bankhead is nice.

D. ARTS AND CULTURE

Public Art in Public Gathering Areas

Science & History Museum - including the wine region

~~A~~ Small Performance Space

Move the hotel to the west side & put a flexible meeting & event/conference/performance facility on the east side as part of the arts district.

COMMENT FORM

A. SITE PLAN AND LAND USES

1. Too little open space & too many apartments
2. Design needed for Livermore citizen, town square not ~~for~~ for transient visitors
3. Consider purchasing parking lot behind Uncle Yu. Convert to green space, meeting & social space
4. Put garage underground or build it somewhere else, not in middle of downtown - it only doubles the cost - but eliminates a dominant ugly structure - a charge to make it necessary
5. No large conference center; use the space for Livermore residents - small theater is good - 100 seats

B. PLAZAS AND GATHERING SPACES

- See above ↑
1. gathering places, trees & shade
  2. fountains & statues
  3. green open areas
  4. present open space is just walkways.
  5. a small theater ~100 would be nice

C. ARCHITECTURE AND COMMUNITY CHARACTER

1. Having a parking garage dominate the architecture in downtown is not reasonable
2. Put the garage underground or at least away at the Groth property
3. Small 100 seat theater
4. Having parking away from hotel is not good.
5. traditional wood and brick

D. ARTS AND CULTURE

- ~~traditional wood & brick~~
1. Small 100 seat theater
  2. music area in open space
  3. fountain & sculptures
  4. murals
  5. themes → some of science, some cowboy, just like town itself

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

Underground parking lot  
Above a town square  
Keep historic Train Depot in its location  
If Uncle Yu + Blacksmith Square exists  
Why not the tiny Depot  
Purchase parking behind Uncle Yu's  
Need a green town square

**B. PLAZAS AND GATHERING SPACES**

Conference center, flexible for meetings  
small performance space  
Hotel on ~~East~~ West side  
Town square - green space  
"large"  
for gathering  
Our Town Square would be iconic for  
the area

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

I like traditional or Craftsman  
style

All open space shouldn't be concrete  
need green space  
Not just a walkway with plants  
public bathrooms (maybe in garage)  
benches, drinking fountains

**D. ARTS AND CULTURE**

We need a museum  
Emphasize our ranching past  
Science needs a place  
Art gallery (maybe in hotel)

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

- ① Lack of open space in Lennex plan.
- ② Hotel parking not well addressed.
- ③ Parking should be in closer proximity to the hotel

**B. PLAZAS AND GATHERING SPACES**

- ① The proposed plazas and gathering spaces will only be used by the residents of the units. There will be no specific reason to wander in between apartments & the businesses will mainly serve residents if the walkways are not being used by outside visitors.
- ② The pictures shown are of larger spaces and there is no space in the proposal that would represent equitably.

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

- ① Architecture sounds appealing, but the presented images don't provide an "agri-" feeling.
- ② More greenery, plants intertwined with architecture is good, but not captured well in the pictures.
- ③ Consistency is important downtown.

**D. ARTS AND CULTURE**

- ① Art gallery dedicated to Livermore artists for 3D & 2D art.
- ② Interactive science and technology space for workforce development. Possibly programs connected to the Livermore Labs and Las Positas Community College.



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm – 9:30 pm

## COMMENT FORM

<b>A. SITE PLAN AND LAND USES</b>
<p>① A taller hotel that incorporates parking on the first level.</p> <p>② Overshadowing of the Bankhead theater is not an issue.</p>
<b>B. PLAZAS AND GATHERING SPACES</b>

<b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b>
<b>D. ARTS AND CULTURE</b>
Name:



**Downtown Development  
Community Workshop**

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**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

-NEED Low income/Affordable housing, NOT  
luxury apartments.

**B. PLAZAS AND GATHERING SPACES**

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

**D. ARTS AND CULTURE**

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

1. Mix of uses is about right
2. Want more open space, in the spirit of Liggie Fountain + Blacksmith Square.
3. Need even more parking - partly underground.
4. Arguments for hotel on west side seem equally strong. That reduces the traffic congestion on S. Livermore Ave. (a major concern).

B. PLAZAS AND GATHERING SPACES

- See 2 above.
- Be sure to include public restrooms.

C. ARCHITECTURE AND COMMUNITY CHARACTER

- Styles on east and west side of Liv. Ave. should match, to give unified feel.
- No more than 3 stories anywhere.

D. ARTS AND CULTURE

- Visual arts should have a major presence in some way.
- Large murals by local artists could depict Livermore historical + cultural themes (wine-making, ranching, science labs, etc.)
- Allow spaces for small performance groups.
- One or two centrally located sculptures could be a draw for public spaces.

COMMENT FORM

A. SITE PLAN AND LAND USES

Alternative plan blocks out Blacksmith Square. Better keeps the retail together. Remove some of the residential to make room for more open space and for a shorter/wider parking garage. If the parking garage is to be so tall, keep it hidden on the center.

Consider senior/retirement wing.  
Put hotel restaurant near bankhead open space

B. PLAZAS AND GATHERING SPACES

Place 'game boards', like checker boards, in the new gathering spaces/walkways.  
There's nothing like restaurants to draw people to the plaza area. Current Lizzie fountain/grassy area allows kids to run around while parents enjoy restaurants nearby. It's like the plaza needs to be moved or take out some residential to fit in the retail around it.  
• Lots of Bike Parking

C. ARCHITECTURE AND COMMUNITY CHARACTER

I think the bridge will be expensive and with very little use. No one will go upstairs to use it (People with strollers, etc won't). Keep the streets walkable and put the money somewhere else.

The hotel on the plot needs more of an Agriculture feel. It's not very uniform too many colors/styles. Needs to be more charming, not alarming. No Mediterranean, too much like Dublin.

Nothing over 3 stories.

Needs to be quaint for Livermore, not for a big city. Needs to look independent. Some renderings look like the 'old' building the day

D. ARTS AND CULTURE



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**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

Go with the  
Community Group Alternate Site Plan.

**B. PLAZAS AND GATHERING SPACES**

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

**D. ARTS AND CULTURE**



**Downtown Development  
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**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

Community Groups alternate site plan  
had good features: less residential  
better hotel location,  
size, amenities  
better promenade / open  
space  
Why was this plan not presented?

**B. PLAZAS AND GATHERING SPACES**

Push <sup>some</sup> condos out of the core  
downtown to the fringes.

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

**D. ARTS AND CULTURE**

COMMENT FORM

A. SITE PLAN AND LAND USES

Concerned w/ the number of housing units - both rental + for sale. I think we should have the least amount of housing as possible.

- I would like to see at least some levels of the parking garage below ground. Having the tallest building in town be a parking garage ~~absolutely~~ absolutely is counter to what I want to see Downtown.

B. PLAZAS AND GATHERING SPACES

The more the better. I want to see lots of public space. Green roof tops. Given our climate, we should capitalize on this. Big chunks of open spaces.

- Something like the Copernicopolis Town Square

C. ARCHITECTURE AND COMMUNITY CHARACTER

I would like to see architecture that allows for individual looks, however there should a thematic appearance. In other words. Not a hodge podge look.

Mostly Arts + Crafts. However, a mix of Industrial + Architecture.

D. ARTS AND CULTURE

I want to be sure that the city has planned enough maintenance + garbage issues. We can't have trash floating around ~~too~~ downtown. For me, having a clean environment is PRIVILEGE!

(Final thoughts) I prefer the Community Group Alternate Site Plan

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

Excellent mix currently  
 Always could use more parking  
 Hotel on east side where proposed  
 compliments the Bankhead  
 w/ parking N. of Railroad Ave  
 Public areas need to be looked at more  
 Housing → Rent/owner % needs to be  
 reevaluated.

**B. PLAZAS AND GATHERING SPACES**

Water features, - many. (Lizzie Fountain is  
 USED ALOT NOW)  
 entertainment open area  
 to have live music  
 area to have an open market  
 public restrooms  
 seating area  
 shaded areas  
 open area for movie night or live band

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

- Industrial / Arts & Crafts look  
 with a bit of mediterranean  
 - Hotel to compliment the new  
 area.

**D. ARTS AND CULTURE**

Livermore History every where  
 Multi use area  
 - movie night  
 - music  
 -  
 Areas to change out art  
 Area to have an open Market

COMMENT FORM

A. SITE PLAN AND LAND USES

The site plan is well planned out and a lot of community thought was put into space.  
Allotment of for sale % to rental could be renewed  
Layout of hotel and space is excellent it will bring energy to bank head-theatre plaza very well positioned.  
Keep the plan as proposed!

B. PLAZAS AND GATHERING SPACES

Plaza again well positioned and give the community space that will give a very unique feel. Very European.  
Renew sq. footage of each space?

C. ARCHITECTURE AND COMMUNITY CHARACTER

Architecture for downtown fits well w/ brick, and industrial, mix it up w/ all of our culture.

Architecture, w/ industrial, & arts/crafts mix, wood, brick, stone in all areas —

D. ARTS AND CULTURE

1. Mix art work, and theater,
2. Flex space

COMMENT FORM

A. SITE PLAN AND LAND USES

Having hotel drop-off on east side of Livenmore Ave. will create a huge traffic problem with cars needing to turn left into. Would prefer car drop-off on Railroad Ave

Hotel has no parking <sup>away from its site</sup> which is a huge problem.

I live off of South Livenmore Ave & have problems getting through downtown as it is now & it will get much worse with new site plan.

B. PLAZAS AND GATHERING SPACES

Lots of trees to provide shade & oxygen.

Adequate bike parking

C. ARCHITECTURE AND COMMUNITY CHARACTER

Hotel will need to mesh very well with Bank of Italy building as well as Bankhead architecture.

D. ARTS AND CULTURE

COMMENT FORM

A. SITE PLAN AND LAND USES

Move the hotel to ~~west~~ <sup>west</sup> side  
lighter traffic on railroad avenue  
allows left turns into hotel more  
easily than left turns from Livermore  
Ave,  
Too much housing! move it to the fringes  
so more community space in the center.

B. PLAZAS AND GATHERING SPACES

Not enough open space for  
community gathering.  
There is too much  
housing. Eliminate some  
of the housing & replace with  
a Plaza

C. ARCHITECTURE AND COMMUNITY CHARACTER

D. ARTS AND CULTURE

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

- ① Thinking the "FOR SALE" s/b more than the "for rent"
- ② LOVE the layout and use of space.
- ③ Will there be ~~retail~~ retail under the "for rent"?

B. PLAZAS AND GATHERING SPACES

- ① Peace space
- ② Water feature accessible to kids etc.

C. ARCHITECTURE AND COMMUNITY CHARACTER

- ① A mixture of Architecture/Sustainable and Industrial. similar to longmeadowranch.com restaurant. or furtherford Grill

D. ARTS AND CULTURE

- ① Interactive Art.
- ② Music hook ups
- ③ Livermore "Relevant" Art.

COMMENT FORM

A. SITE PLAN AND LAND USES

- HOTEL MUST BE ON WEST SIDE TO MINIMIZE TRAFFIC CONGESTION, CREATE OPEN SPACE NEXT TO BANKHEAD
- TRAFFIC FLOW IS GOING TO BE A PROBLEM WITH EAST SIDE HOTEL.

B. PLAZAS AND GATHERING SPACES

- SET BACK THE 2ND, 3RD & 4TH FLOORS TO CREATE TERRACES
- HANGING GARDENS INSTEAD OF NARROW WALLS
- PUT THE 9/16 SCREEN ON THE BLANK BANKHEAD  
KEEP THE OPEN AREA NEXT TO BANKHEAD THEATER

C. ARCHITECTURE AND COMMUNITY CHARACTER

- USE YELLOW BRICK TO CREATE SPECIAL PATTERNS IN WALKWAY
- USE YELLOW BRICK TO CREATE FIGURINES ON DESIGN & EASTER EGGS, OF 4 THEMES
- ECCLECTIC DESIGN TO REFLECT.
- 4 THEMES SCIENCE, ART & CULTURE, WESTERN, AND  
- NO MODERNISM

D. ARTS AND CULTURE

- OPEN SPACES & PATIOS NEED TO HAVE ~~ENOUGH~~ SPACE ENOUGH TO HAVE A FESTIVAL
- OPEN SPACES & DESIGN NEED TO ~~BE~~ <sup>HANDLE</sup> LARGE FESTIVALS.
- EMPHASIS 4 THEMES
- HAVE <sup>LARGER</sup> SPACE FOR ARTS
- MUSEUM FOR ART & SCIENCE.
- CONFERENCE CENTER TO SERVE LABS, COMMUNITY, &  
NEEDS TO BE AROUND 300.  
CORPORATE USE

COMMENT FORM

A. SITE PLAN AND LAND USES

- ① Too much housing - less density!
- ② Not a community use of lucky property - it needs to serve all residents not just new tenant & buyers.
- ③ I think we need to plan this sight with <sup>planning</sup> for growth <sup>Bus.</sup>
- ④ Concern re: access of cars to hotel on East side... how do guests turn into hotel w/o blocking Livermore Ave.

B. PLAZAS AND GATHERING SPACES

No straight lines - curved walkways  
No wind tunnels -  
Need sunlight shining on them &  
not shadowed by over-size buildings

Security & Lighting in Public  
Community areas

C. ARCHITECTURE AND COMMUNITY CHARACTER

Not Mediterranean -  
A&C/Architecture  
Variety in heights  
  
Public Restrooms  
Play area for kids

D. ARTS AND CULTURE

lots & lots!

COMMENT FORM

A. SITE PLAN AND LAND USES

~~#1 concern~~  
Parking - build enough to replace "dirt parking lot"  
plus additional parking for housing & hotel  
Current parking is often full on weekend evenings.

Problem - left-hand turn to hotel on West/  
Bankhead side  
Not Dublin!

Avoid canyons & like walkways. Need to be  
able to stop & rest. Could be security issue.  
There are ~~retail~~ stores that attract people outside  
our area, such as In Stitches & Cooley Katz.

B. PLAZAS AND GATHERING SPACES

Public art in open spaces to <sup>designate specific</sup> ~~establish~~ meeting places.  
In other words, people will "meet by the ....."

"Human scale" - spaces feel open & don't oppress  
individuals & groups. Bankhead Theater Plaza is  
a good example of use of space that  
encourages "group gathering".

Something for children - play area. Doesn't  
have to be huge, but something that is  
visually pleasing as well as fun for kids  
Lizzy Fountain is a good example.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Needs to be high quality & inviting  
Livermore is eclectic. No one architectural  
style is appropriate,  
Amenities - restrooms - good idea

D. ARTS AND CULTURE

Instead of "fixing" the proposed project,  
need to open this idea to "something  
more."  
Open space - needed but <sup>need</sup> security & lighting  
Consider ~~things~~

COMMENT FORM

<p><b>A. SITE PLAN AND LAND USES</b></p> <p><i>Parking should be dispersed not in a big lump</i></p>
<ul style="list-style-type: none"> <li>- Parking is a huge concern - <i>not enough need many more than now</i></li> <li>- Concern about project towering over 1st St</li> <li>- Hotel should be on the West Side</li> <li>- Housing should not be in this plan unless it is over retail</li> <li>- Groth Brothers should be included in planning - <i>lot or other adjacent areas</i></li> <li>- Needs more open space &amp; green - <i>(It's a big concrete jungle)</i></li> <li>- The plan as exists is not for the whole community <i>not enough public space !!</i></li> <li>- Don't like tunnels to get from first st to this area</li> </ul>
<p><b>B. PLAZAS AND GATHERING SPACES</b></p>
<p>Public spaces are minimal - I'd like to see more outdoor dining - A larger Town Square surrounded by retail (<i>specialty</i>) such as art galleries, bike rental, wine country information <i>st</i></p> <p>This should be the <i>prime</i> central area of town - "Meet me at the Plaza" for <i>our</i> the community</p>

<p><b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b></p>
<ul style="list-style-type: none"> <li>- Dump "Cornerstone" in this community it is a church</li> <li>- If hotel on west side - Tie it into Block 5 with Square &amp; the Bank head -</li> <li>- No long expanses of the same structure -</li> <li>- Access to Nature</li> <li>- Wine Country theme</li> <li>- Drinking fountains &amp; Restrooms</li> <li>- Places for kids to play</li> </ul>
<p><b>D. ARTS AND CULTURE</b></p>
<ul style="list-style-type: none"> <li>- Use to Science, history, wine country - Arts Radio</li> <li>- <u>use lots</u> - <i>Rainier, Cesar</i></li> <li>- Use opportunities for music performances -</li> <li>- allow to develop over time -</li> </ul>

COMMENT FORM

<p>A. SITE PLAN AND LAND USES</p>	<p>Mix of uses proposed parking proposed hotels</p>
<p>Height Condos 3 stories</p> <p>Parking -- Really not enough.</p> <p>Disperse Parking</p> <p>Only plan for part until we know what happening w/ Groth</p>	<p>* This needs a lot more study. It's way to dense! Scale Cornerstone <del>with</del> with</p>
<p>Input</p> <ol style="list-style-type: none"> <li>1. Cannot plan Cornerstone independent of Groth.</li> <li>2. Disperse parking</li> <li>3. Underground parking</li> </ol>	<p>→ Move Residential to Groth with its parking</p>
<p>B. PLAZAS AND GATHERING SPACES</p>	<p>Scale Cornerstone with eye on Groth, too!</p>
<p>One big Plaza in the middle which would become "The Plaza" and serve as a social gathering place a la Sienna, Italy... surrounded by small cafes, art shop, taverns, etc. (Because parking is across S. L street. and so are much of the apartments &amp; condos)</p>	

<p>C. ARCHITECTURE AND COMMUNITY CHARACTER</p>
<p>This discussion is way too premature!</p> <p>Site plan needs to be finalized first, eg Hotel on Liv Ave near Bankhead or across Liv. Ave (west)</p> <p><del>Study</del></p>
<p>D. ARTS AND CULTURE</p>
<p>Premature!</p> <p>This is not appropriate now!</p>
<p>Name:</p>



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm - 9:30 pm

## COMMENT FORM

### A. SITE PLAN AND LAND USES

BUILD NOTHING UNTIL GROTH BROS. CAN BE INTEGRATED AT THE SAME TIME. HOTEL COULD GO WEST OF LIVERMORE AV., OR ON GROTH BROS. SITE. NEED MUCH MORE PARKING - 700 PUBLIC SPACES IS NOT ENOUGH. TRAFFIC JAMS ARE NOT A GOOD TRADEOFF FOR ANY DEVELOPMENT PROJECT.

### B. PLAZAS AND GATHERING SPACES

MUCH MORE OPEN SPACE.

### C. ARCHITECTURE AND COMMUNITY CHARACTER

TOO EARLY TO DISCUSS. THIS IS PART OF DESIGN REVIEW.

### D. ARTS AND CULTURE

ART PROJECTS DEVELOP ORGANICALLY IN LIVERMORE, OVER TIME. YOU CAN'T DESIGN THE ARTISTIC AMMENITIES OUT OF A BOX. DO THAT, YOU GET DUBLIN.

THEY ARE TRYING TO GET US TO FOR THE PROJECT THEY ARE PRESENTING. WE WANT SOMETHING RADICALLY DIFFERENT.

COMMENT FORM

A. SITE PLAN AND LAND USES

- West side - massive housing & parking looming above city center <sup>height of structures a problem</sup> <sub>uniformity of heights a problem</sub>
- Inadequate attention to enough parking & traffic
- Very limited open & public space
- Good hotel in the wrong location - need to move to west
- Very limited public amenities -
  - Play could be improved by
    - adding podium parking - more space - lower heights
    - move hotel, create open space - make it the sisterhood of heart-liver
    - Add amenities on East's side

B. PLAZAS AND GATHERING SPACES

- Very little in the way of public space
- Strong interest in a larger plaza
- More of space accessible to Livermore residents
- Great opportunity to pursue <sup>possibility of</sup> community amenities
  - flexible use event center
  - art gallery
  - etc
- These are not included in the current plan

C. ARCHITECTURE AND COMMUNITY CHARACTER

- Needs to be consistent with the style of the Bankhead Theater / Middle Building / UACLE Yrus
- Fit with the character of the significant buildings on Sixth Street
- Many other issues with the site need to be resolved before attention turns to architecture
- Need to return to this topic in discussions w/

D. ARTS AND CULTURE

Trying to  
We get one chance to look at ARTS & Culture Project that would fuel the continuing revitalization of downtown

planned  
Consider adding \$ to the hotel meeting space

- The resulting flexible-use conference center would add much to many groups - Lehrs, school district performing arts groups, corporations

COMMENT FORM

**A. SITE PLAN AND LAND USES**

No enough parking - need 1200 spaces not 550.  
Housing and parking take up too much of the space. Where the space for already existing Livermore residents?  
Height of garage & residential is concerning.  
Don't like the way things hover over the business buildings on first street.  
Parking needs to be spread out to adjacent properties & underground.  
More hotel to the west. Breaks up the blockiness of this plan.  
This plan shuts off the west end of town. We need to go all the way west to the Vine Theater.

**B. PLAZAS AND GATHERING SPACES**

Difficult to kill the scale of these places.  
Too many straight lines. Need a softer look & flow.  
Not enough new public spaces.  
Need a significant open space with restaurants & retail surrounding.  
Now civic & public spaces for already existing Livermore residents. This is the heart of our downtown. Make it special!

more greenery

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

Continue what we started architecturally at the Bankhead Plaza. Make the two spaces flow together. Consult MacCracken.

**D. ARTS AND CULTURE**

Too early in the process. We don't know what the buildings will look like or their scale. Can't visualize the spaces available for art.  
We need bigger features like an art gallery or science museum or a multiple use space for conventions & performing arts.  
Interactive spaces for residents.

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

Do we really need a huge hotel/parking structure and cookie-cutter condos to dominate the land use of this 8.3 acre space?

**B. PLAZAS AND GATHERING SPACES**

paseos should have some incliment weather coverings.

public plaza should have shaded places to sit. Lots of greenery, water elements, places for kids to play.

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

Hotel: Blend in with existing structures: brick/wood to integrate with Bankhead; office/retail spaces around the plaza

Residence: interesting mix of brick/wood; Arts + crafts + industrial style to blend with apartments down ~~front~~ Rail Road.

**D. ARTS AND CULTURE**

physical art on display every point of the compass.

Art from local artists only.

Sculptures throughout the paseos, market plaza, sidewalks, etc.



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## COMMENT FORM

### A. SITE PLAN AND LAND USES

Too dense - too much residential  
Too tall - should be underground parking  
move hotel to L ST.  
Put hotel in vineyard area -  
use solar there out.

### B. PLAZAS AND GATHERING SPACES

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE

Name:



**Downtown Development  
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**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

*Lennar should present a variety of staff at all meetings – women, other diversities than white.  
In fact, this meeting was totally conducted by white men.*

**B. PLAZAS AND GATHERING SPACES**

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

**D. ARTS AND CULTURE**

**Name:**

COMMENT FORM

A. SITE PLAN AND LAND USES

Move hotel - The corner proposed will be too congested. Too much residential parking garage in the wrong spot - needs to be more accessible. <sup>block -</sup> The whole N. Livermore street will be so congested with hotel & parking all feeding off that one small area.

B. PLAZAS AND GATHERING SPACES

Need more open spaces - less buildings

C. ARCHITECTURE AND COMMUNITY CHARACTER

I prefer the architecture and Arts & Crafts style. Many of the residences already on Railroad Ave already are in the Arts & Crafts style.

D. ARTS AND CULTURE

We have a lot of good art & murals and more is always good!

COMMENT FORM

A. SITE PLAN AND LAND USES

Regulation needs to be applied to the  
outside of town, it would be cheaper,  
and provide more open space in downtown

B. PLAZAS AND GATHERING SPACES

Need more grass spaces for  
music, entertainment, open spaces  
log buildings

C. ARCHITECTURE AND COMMUNITY CHARACTER

Keep open space around all  
buildings

D. ARTS AND CULTURE

More things like the peace monument,  
markers on history of Livermore

COMMENT FORM

A. SITE PLAN AND LAND USES

Parking - Can be underground?  
or minimum surface of ground  
Residence - if it helps housing situation, yes  
otherwise not make it for  
investment.  
is 200 something houses help?  
or built something big ~~outside~~  
outside.

B. PLAZAS AND GATHERING SPACES

I get so many don't want neighbors  
screaming and complaining "load"  
- ~~make~~ plant noise as well.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Whatever Low cost, more space inside  
nothing specific.

D. ARTS AND CULTURE

Keep it plain, ~~then have~~  
then dance the theme.  
Don't get stuck in one theme.  
For performing Arts, make sure  
the noise is ok for the Residence.

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

Not happy with hotel on Bankhead corner  
 P at the Hotel on 1<sup>st</sup> St across the street from  
 the Bankhead is where A+ Rental usually is  
 (I know - you can't even think about it)

**B. PLAZAS AND GATHERING SPACES**

The 4 corners is NOT adequate for a community  
 gathering - (1<sup>st</sup> & Livermore)  
 open spaces for concerts -  
 Bike parking -  
 The area next to Bankhead could be gathering  
 with trees - seating - staging area for concerts -  
 (I don't like the real wall but it a thought)  
 Use the wall of Bankhead

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

Collective - little variety  
 many themes - Science, ranching, grapes - etc  
 Indians, sports -

**D. ARTS AND CULTURE**

with good architecture a tall building can be  
 planned to complement area -  
 Terrace the level -  
 Artistic features - facades/statuary/water  
 Parker's structure can be tall (5 floors) but simply  
 needs to be beautiful -  
 trees  
 Vines like the lovely wisteria (honeysuckle - clambering)  
 Indian culture - while there is not much in Livermore still  
 present -

Name:



# Downtown Development Community Workshop

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## COMMENT FORM

### A. SITE PLAN AND LAND USES

- Relocate the proposed hotel site to the corner of railroad & South L St.
- Less apartment living (2 ~~or~~ 3 ~~or~~ 3 ~~or~~ 3 bedrooms instead of 1 bed + studios.
- Less sale over commercial living
- Relocate proposed parking ~~to~~ closer to South L.

### B. PLAZAS AND GATHERING SPACES

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

? ~~entrance~~ - ~~to residential~~ ?

Where the apartments are proposed - on the corner, relocate the hotel to the corner of railroad & South L street. relocate the parking structure next to South h street.

open the commercial ~ w/ living above into the area where current parking proposed. ~~apartment~~ living - less

B. PLAZAS AND GATHERING SPACES

~~where~~ where hotel is currently proposed, take out use for parking.

C. ARCHITECTURE AND COMMUNITY CHARACTER

D. ARTS AND CULTURE

Name:

COMMENT FORM

<b>A. SITE PLAN AND LAND USES</b>
- UNDER GROUND PARKING - PARK ON TOP OF PARKING GARAGE / LAWN SPACE
<b>B. PLAZAS AND GATHERING SPACES</b>
No Palm trees -

<b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b>
AGRitecture
<b>D. ARTS AND CULTURE</b>
<u>ROOED</u> <u>SCIENCE</u>
Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

Too much residential, we like partially underground parking  
Retail and galleries around the public spaces

B. PLAZAS AND GATHERING SPACES

The "Network of open spaces" is a nice name  
for paths with plants. That does NOT count as  
open space! Open space should have green  
space. Don't let fear (crime, homeless) keep  
us from having nice open space.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Make the architecture unique, not trying to  
~~the~~ take house architecture and make it big.  
The agri-lecture gave some interesting opportunities

D. ARTS AND CULTURE

Museum/gallery ought to be an absolute  
requirement! This is the center of our  
live some town.

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

Not another Dublin  
Limit to 3 stories if possible  
4-5 stories too high  
Underground parking  
What happened to no taller than 2 stories?  
Trouble w/ exemptions / exceptions  
is that they become the norm!  
Is housing really necessary?

B. PLAZAS AND GATHERING SPACES

Parking garage instead of 4-5 story  
apartment structure  
Need better access to parking structure  
on Railroad Avenue.  
Rest rooms need to be available that  
are outside of businesses.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Recyclable, renewable, sustainable  
Public open spaces  
Don't like the barn look  
May be incorporate ~~#~~ grape vines + olive trees  
in landscaping

D. ARTS AND CULTURE

Science + tech museum similar  
to San Jose Tech museum  
w/ hands on interactive display  
for kids

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

- THE BLDG ~~REQUIRE~~ <sup>SOUTH OF</sup> ~~BLACKSMITH SQ~~ SHOULD HAVE RESTAURANT SPACE ON THE FIRST FLR. OK
- THE CORRIDORS FOR PUBLIC PARKING ENTRANCES WILL BE VERY CONGESTED. - THEY NEED TO BE WIDER TO ACCOMMODATE STACKED UP CARS.
- THE ENTRANCE TO THE HOTEL IS TOO SMALL ~~it~~ and may be a traffic problem on South Livermore -  
- consider widening First street on the hotel side to allow better access to hotel w/o interfering with through traffic!
- More H/C parking needs to be added close to businesses -  
- suggest adding <sup>more</sup> ~~more~~ <sup>taking</sup> ~~more~~ First street
- Access for back business south of hotel are too limited for service vehicles.

B. PLAZAS AND GATHERING SPACES

- Add more open space west of the Stex. commercial space to support the uses - pull back the residential (on the first floor?) @ the south east corner of the Apt. BLDG. this could provide covered open space & allow ~~for~~ rentals above.

C. ARCHITECTURE AND COMMUNITY CHARACTER

- the architecture of the "mini-retail space" south of Blacksmith square should reflect the architecture of Blacksmith square (i.e. pull the two uses together)
- Push the entry of hotel back off first street. to give a better pedestrian experience
- the ~~same~~ Hotel N/W corner needs to have a more articulated architecture that reflects the warm community spirit or tie into the Bankhead - or Blacksmith square "quality". i.e. new modern brick w/ Bankhead, or old-~~er~~ <sup>er</sup> Historic like BLACK SMITH SQ. (BLOCK)

D. ARTS AND CULTURE

YES!

Name:

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

- OFFICE SPACE  
- LESS HOUSING MORE COMMERCIAL  
ROOFTOPS

- Hotel on West side to accommodate handicap parking for Bankhead; as well as for their biggest supporters.
- Taller buildings will make Livermore lose its charm. It is a quaint community; for a bigger city feel, we have SF, OAK and SJ.
- Bankhead shouldn't be covered as it is a pride of Livermore.
  - parking spaces could pay for themselves
- Resort like living shared w/ hotel @ .50/hr

- parking accessibility would be an issue

**B. PLAZAS AND GATHERING SPACES**

- More green areas.
- Current design is inadequate
  - Canyon Concrete Walkway.
  - No Sid
  - Emergency vehicle access.
  - Noise for tenants + guest from trash trucks and bins.

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

- Mediterranean would be more iconic to match wineries.
- Current design looks like other cities around the area and out of state. Hotel looks like student dorms @ a university town.
- Hotel and housing would tie better w/ Mediterranean design.
- More than six options to have hotel on the west side. Roof top restaurant and pool; more investment got worth the view.

**D. ARTS AND CULTURE**

- Interactive art for children.
- Murals.
- Art displays.
- Performance art. (keep in front of Bankhead)
- Local artist and from surrounding areas
- Restaurants can display local artist's work as gallery space.

COMMENT FORM

A. SITE PLAN AND LAND USES

① Plans given out were not marked with uses

\* No housing downtown!

② Many infill areas outside of downtown available for housing

Proposed Parking structure too high!

③ ④ Nothing ~~is~~ higher than 3 stories  
Proposed housing will make us look like Dublin

B. PLAZAS AND GATHERING SPACES

⑤ Vistas important to Livermore residents →  
⑥ \* Don't want hills blocked

city: proposed very small = too small

① Very small = too small  
② open spaces only trees - show

③ prefer open spaces on Vibrant Livermore . com plan

native plants garden

C. ARCHITECTURE AND COMMUNITY CHARACTER

<sup>buildings</sup>  
No higher than 3 stories high!

\* prefer mediterranean style  
↳ with back drop for circular drive -  
get rid of massive tower on hotel  
add trellises with grapes on hotel/buildings  
solar/panels?

D. ARTS AND CULTURE

→ interactive art/science exhibits  
agricultural  
outdoor dance groups/  
native plants garden  
greenery incorporated into building walls  
projection art

COMMENT FORM

A. SITE PLAN AND LAND USES

Way too much housing - and too tall!  
need much lower. No more than 3 stories  
Looks too much like Dublin!

Hotel dwarfs Bankhead - our pride & joy  
move to west side!!

I really like the Vibrant Livermore plan far  
better - just would still prefer less housing

B. PLAZAS AND GATHERING SPACES

Pond  
Green space such as in Community Design

C. ARCHITECTURE AND COMMUNITY CHARACTER

Needs to have a charming feel  
Don't make it look like Dublin  
We want character  
We like the current town - don't change  
the character

D. ARTS AND CULTURE

Represent Agriculture, viticulture, science, history  
Sculpture

Name:

**COMMENT FORM**

<p><b>A. SITE PLAN AND LAND USES</b></p>
<ul style="list-style-type: none"> <li>• Like mix, hotel location, if some underground parking</li> <li>• Would like to see more <del>lower</del> lower retail housing above</li> <li>• parking structure too high</li> <li>• store, restaurant delivery &amp; waste removal?</li> </ul>
<p><b>B. PLAZAS AND GATHERING SPACES</b></p>
<ul style="list-style-type: none"> <li>• need a place for a small farmers market</li> <li>• like the idea of outdoor movies (addition to Bauhaus or side of building)</li> <li>• love the market hall</li> <li>• minimizing grass</li> </ul>

<p><b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b></p>
<ul style="list-style-type: none"> <li>• like <sup>architecture.</sup> rural, industrial architecture (Barlow in Sebastopol)</li> <li>• brick &amp; wood</li> <li>• market <sup>hall</sup> place could be old industrial or even just covered space open to public space</li> </ul>
<p><b>D. ARTS AND CULTURE</b></p>
<ul style="list-style-type: none"> <li>• art in public spaces great</li> <li>• app or technology to show history of Livermore &amp; wine industry, movie on hotel TVs?</li> </ul>

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

- ① The space seems to be for everyone else - hotel guests and new residents in the new condos. There is very little to draw current residents there except to walk through to get to another street. The garage and condos totally dominate the whole space. There usually to be some apartments/condos, but NOT so much. Some infill has to be good, but some needs to wait for another spot.
- ② Parking proposal is inadequate. It only replaces what is being lost, it do nothing to solve the. Current need for more parking. when people arrive at the Bankhead late for a performance because they can't find parking it reflects poorly on the city and does not encourage them to come back. when people want to make a quick stop for wine as a gift, to check out the shoe store, or quickly get a smoothie and can't find parking nearby - they don't stop which hurts our business.
- ③ It isn't clear that the proposed housing will have enough parking reserved to ensure each unit has 2 spaces and there is a lot of visit to parking. Without that, condo visitors will use the garage and our parking problem will be worse than now.

**B. PLAZAS AND GATHERING SPACES**

- ④ The hotel valet drop off for the hotel is going to create a major backup on Livermore Avenue. 4:00 check-in at the hotel will collide with "rush hour" traffic in/out of Livermore. It needs to be rethought. Maybe cars arriving go down underground where valet takes over.

**B. PLAZAS AND GATHERING AREAS**

- ① The open space provided looks nice, but a large, usable space for gathering is lacking. There needs to be a large, usable central area shaped useably (large square? large rectangle?) as a plaza for community use and events.
- ② Like the chess in the open space as they often has in European plaza

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

- ① Needs to keep a slightly rural, older-community feel. Not Mediterranean. Have varied textures on the condos, not flat faced.
- ② Incorporate Independent Bank of Italy Tower-look into the hotel end of the block too.
- ③ Have "Market" open-up (like photo on back of handout) to the open air and floor between the building and the outside

**D. ARTS AND CULTURE**

- ① Try to incorporate the old railroad building into the plan. It is a historic building and should not be hidden away in a corner at the transit center.
- ② Have a small museum that includes elements of Science, history, agriculture but doesn't replace Heritage Guild or LNU Science Center. Instead, direct people to those for more information on those topics. (Maybe try to expand "wine fully" to take people to those museums too.) Consider the Railroad building for this purpose or use a part of the proposed Conference Center?



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm - 9:30 pm

## COMMENT FORM

### A. SITE PLAN AND LAND USES

LEAVE SP Depot where it is. put PARKING UNDER Grounds  
EMERGENCY ACCESS?  
PUBLIC RESTROOMS?

### B. PLAZAS AND GATHERING SPACES

TRANSPOSE MARKET HALL WITH PUBLIC PLAZA?

### C. ARCHITECTURE AND COMMUNITY CHARACTER

ALL BUILDINGS SHOULD COMPLEMENT WHAT IS THERE NOW  
AND LOOK LIKE ONE PROJECT.

### D. ARTS AND CULTURE

USE SP DEPOT FOR RAILROAD MUSEUM, USE  
MURALS INSTEAD OF STATUES.

COMMENT FORM

A. SITE PLAN AND LAND USES

- minimization of corridors <sup>NO</sup> hotel (good) • Yes! Need housing
- Like site plan as is - possibly include railroad station <sup>see notes in arts/culture - could it go in empty lot near parking structure needs to be discussed with plans etc. out</sup>
- parking structure needs to be discussed with plans etc. out <sup>no plain brick exterior</sup>
- thoughts / ? parking - where visitors of housing park? <sup>they will take up downtown parking traffic - congestion at hotel entrance - already backed up in that area</sup>
- would like to see some (minimal mixed use retail would like to see some on bottom of housing but not also housing)

B. PLAZAS AND GATHERING SPACES

- \* • limit new plazas/gathering spaces - they are only places for homeless to gather
- like idea of bocce ball/chess incorporated areas also like fire pit area <sup>as long as near business areas with a purpose</sup>
- no big grass areas - don't keep look through <sup>need to be well lit</sup>
- glass area behind <sup>Simply food/sauce</sup>
- \* • how will they get access for trash <sup>pick up & deliveries ??? is there a driveway behind?</sup>

C. ARCHITECTURE AND COMMUNITY CHARACTER

- \* like tower feature <sup>for hotel corner</sup> idea but want it to mimic the end of the independent (corner) to create unity in the whole street.
- Must match Downtown/Historical feel
- \* like Architecture (1st pg) mixed w/ industrial (4th pg) for entire project
- NO Mediterranean <sup>don't want to feel to stereo/new</sup>
- Market have old/historical look

D. ARTS AND CULTURE

- Railroad station incorporated into plan - possibly as museum/art gallery <sup>add if at train/bus area</sup>
- Art should represent downtown & Livermore NOT random pieces that stand out
- Art w/a purpose <sup>life size chess</sup> \* • NO larger performing arts/conference center <sup>we don't need more dark space</sup>
- Children's play area <sup>plant life</sup>
- Not too many sculptures <sup>science</sup>
- Pieces should be timeless <sup>Murals & murals can be made from materials besides paint</sup>
- Livermore art showcase w/ hotel conference?

COMMENT FORM

A. SITE PLAN AND LAND USES

\* Insufficient parking planned. Perhaps a third structure (above grade)

5 story parking structure too tall, it will dominate the entire development.

2) Hotel parking off site? Where? Is the additional off site parking part of the plan?

3) What is the long term plan for the Broth Bros. site. What about the land on the N. side of Railroad Ave.

B. PLAZAS AND GATHERING SPACES

1) I would like to see larger plazas & gathering spaces than ~~the~~ what is proposed

2) I would like to see amenities & areas for kids & families

C. ARCHITECTURE AND COMMUNITY CHARACTER

- 1) Housing should be arts & crafts
- 2) Market should be industrial; a mix of architecture
- 3) Hotel should be arts & crafts

Ø mediteranean development

D. ARTS AND CULTURE

small outdoor amphitheater <sup>space</sup> for impromptu performances.

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

- Parking should be re-located on Railroad - near the railroad tracks + existing parking garage + more spaces
- A park - gathering place - larger than is proposed should be included esp. for families that will be living there
- Wondering whether living spaces are needed considering all the housing on Railroad and future apts. @ the Groth site

B. PLAZAS AND GATHERING SPACES

- A pet area also.
- Movie screen and weekly shows for families

C. ARCHITECTURE AND COMMUNITY CHARACTER

- Arts + Crafts style for housing + market
- Style that ties in with the Bank of Italy for the hotel

D. ARTS AND CULTURE

- All themes should be included -
  - Science
  - Agriculture
  - History
  - Viticulture
- Outdoor Amphitheater for local performance -
  - Play
  - music

COMMENT FORM

A. SITE PLAN AND LAND USES

- \* ① I would like to see some of these sites moved west on First street. Move the gas stations on the outskirts of town. Fill in around the vine.
- ② There's too much in the plans on First street & Railroad between 5<sup>th</sup> L Street and 5<sup>th</sup> Livermore.
- ③ I do feel the hotel needs to be in the middle of that block
- ④ Parking on Railroad from 5<sup>th</sup> L Street to the new parking garage.

B. PLAZAS AND GATHERING SPACES

- ① The ideas you gave us to look at were nice. But I was more interested in details of the buildings in site plan and uses.

C. ARCHITECTURE AND COMMUNITY CHARACTER

I did not care for any of the styles. They look like other towns. I would have Livermore look a little different. What style is Livermore?

D. ARTS AND CULTURE

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

- Funding questions → concerns
- likes hotel but seems a congested compact area
  - Hotel on westside to feed into the businesses.
  - would not like <sup>new</sup> housing developments downtown.
  - parking structure underground

B. PLAZAS AND GATHERING SPACES

- Community space
- more open grass area
- town square type feel preferred.
- wine bar w/ firepits.

C. ARCHITECTURE AND COMMUNITY CHARACTER

- Concerns w/ all proposals looking "cookie cutter"
- Architecture does not reflect Livermore history.
- community center should be downtown.

D. ARTS AND CULTURE

- more fountains in the design
- 

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

NOT LIKE DUBLIN - NO HOUSES  
HOTEL ON WEST SIDE  
Restaurant ~~on~~, gallery + museum  
ON East  
Open space - town square  
TOO TALL BUILDINGS  
High end retail  
No canyons

B. PLAZAS AND GATHERING SPACES

NOT ENOUGH PUBLIC SPACES - TOWN  
SQUARE  
GREEN OPEN SPACE - NOT CEMENT  
FOUNTAINS, GRASSY, FOUNTAINS

C. ARCHITECTURE AND COMMUNITY CHARACTER

DON'T LIKE ANY OF THE ARCHITECTURE  
LOOKS LIKE DUBLIN

NOTHING LOOKS GOOD WITH ALL  
THOSE HOUSING

WANT HOTEL ON WEST SIDE WITH OPEN  
SPACE; NEED

D. ARTS AND CULTURE

MORE FOUNTAINS  
GALLERY, INTERACTIVE SCULPTURE  
AREA FOR ARTISTS TO WORK  
SCIENCE MUSEUM  
OUTDOOR INTERACTIVE

LENNAR PROPOSAL TOTALLY INADEQUATE  
THIS IS AN ARTS DISTRICT NOT  
A DUBLIN GHETTO

Name:

already made a commitment if you had  
community meeting? 4P



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm - 9:30 pm

## COMMENT FORM

### A. SITE PLAN AND LAND USES

Hotel off 580 street shop

NO APTS, NO LOFTS Vineyard

NO Garage / Parking

Built up High Density in  
Small Area (proposal)

Cookie cutter Bldgs among historic  
characters

### B. PLAZAS AND GATHERING SPACES

Are pits

The outdoor space you showed  
we already have

We need to fix, beautify  
the space we have

Your proposal shrinks the open  
space we want + grass, fountains

No details on retail - what for

### C. ARCHITECTURE AND COMMUNITY CHARACTER

None of the architecture impresses me  
Too big High Density  
Use exist older bldg not in use  
Architecture Cookie Cutter

### D. ARTS AND CULTURE

I cant believe the presenter said  
the parking structure is an art  
opportunity w/o smiling

More fountains  
wire theme - ie huge corkscrew metal, tables  
Community art Studios from barrels  
working art gallery - open to youth

COMMENT FORM

A. SITE PLAN AND LAND USES

- prefer no add'l housing = congestion = heat = lower quality to Livermore residents.
- hotel on West side w/ more open space (no hotel?)
- parking moved away/underground
- town square
- green area (blags = heat) we are hot! landscaping = Luxury
- community pride = stick together

B. PLAZAS AND GATHERING SPACES

- market area opening up to a town square w/ grass open area
- community space in downtown / gathering priority over retail
- concern that proposal shows narrow walkways / limited open spaces
- more fountains = luxury feel, bring in the community
- wine bar w/ fire pits :)

C. ARCHITECTURE AND COMMUNITY CHARACTER

- sustainable, local
- agriculture - Carneros Inn "The Barn" feel!
- don't want too "cookie cutter"
- <sup>prop proposal</sup> architecture doesn't reflect Livermore history
- community center s/be included as part of downtown.
- Legacy park
- cap building heights
- Kid-friendly

D. ARTS AND CULTURE

- community art studios
- science museum
- working art gallery w/ community involvement open to artists & youth.
- outdoor spaces to display art
- non-industrial style art
- more "wine country" art
- conference center w/ open space for community space & performances. Separate from hotel!

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

The integration of the hotel into Blacksmith Sq. is a great way to integrate present and future. This also frees up space near the Bankhead which is already running near peak use.

The Community Group Alternative is much better; more open space to bring people together.

There is too much housing in this core location; Mill Springs is close enough (the right distance)

**B. PLAZAS AND GATHERING SPACES**

The community plan maximizes the East-West corridor - more would be better. [We should look at what Cleveland did with the Central Square redevelopment - great success with much private financing] Open space brings people downtown.

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

The architecture should encourage and maximize community use; the science museum leverages Livermore's history for example. We should be inspired by the High Line in New York.

**D. ARTS AND CULTURE**

The Community Alternative is much better on this. As a downtown Farmer's market regular, I see this as a critical community builder; it deserves even more space than in the community alternative.

COMMENT FORM

A. SITE PLAN AND LAND USES

Way too much residential housing ~~too~~  
Buildings are ~~too~~ high  
Hotel needs own parking  
No residential.  
Big Plaza space with trees

B. PLAZAS AND GATHERING SPACES

Public spaces & plazas are way too small  
Need a large central plaza.  
Central kiosk with information about stores &  
restaurants & activities

C. ARCHITECTURE AND COMMUNITY CHARACTER

D. ARTS AND CULTURE

Need a science & technology museum  
Computer museum  
Wine heritage museum weather resistant  
Livermore history on large posters outdoors

COMMENT FORM

A. SITE PLAN AND LAND USES

- Wrong location for more housing.
- Need much more parking.
- More safety issues need addressing for handicapped in & around the Bankhead Theater
- West side of S. Livermore for new hotel

B. PLAZAS AND GATHERING SPACES

- Noise level restrictions downtown & around Bankhead
- ~~Need~~ need much more open space areas.

C. ARCHITECTURE AND COMMUNITY CHARACTER

D. ARTS AND CULTURE

COMMENT FORM

A. SITE PLAN AND LAND USES

Steve

Parking is the biggest issue overall.  
Accessibility must be considered  
and accommodated

Less housing, more retail.  
Build retail - restaurants below  
residences.

Provide private parking permits  
for existing adjacent residents

Parking needs to be provided for guests  
and multitar residents

Beer garden?  
Keep noise volume lower - initiate  
noise restriction in entertainment  
district.

Public restroom facility  
Consider walking overpass/bridge  
between market & hotel accessible  
ADA.

More city maintained trash/recycling

C. ARCHITECTURE AND COMMUNITY CHARACTER

Table agreed that Mediterranean  
architecture was not a good fit  
for proposed location. <sup>(Arts)</sup> ~~(Agriculture)~~ &  
(I personally like folk/Victorian) arts & craft.

Tie into older buildings closest  
to site -

Unify appearance - not choppy  
Multicolored like new homes  
along first railroad

D. ARTS AND CULTURE

Art-glass faced gallery -  
Museum - science LLNL - ~~Exploratorium~~  
Ranchers & cowboys - so much  
history

COMMENT FORM

A. SITE PLAN AND LAND USES

There is too much housing and not enough parking. There is a great need for access to the Bankhead for older people who cannot walk a block or more especially at night with uneven surfaces. If one is in a wheelchair it takes at least 10 to 15 minutes to unload the chair, and then get the handicapped person settled and ready to roll so they need special parking close to the Bankhead.

B. PLAZAS AND GATHERING SPACES

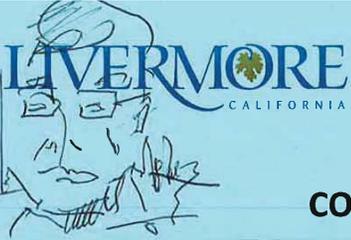
The pictures are very pretty but the proof is in the product. Maintenance is very important - Out door area should be well lit. The paving should be SMOOTH not like the downtown flagstone or whatever it is and there should be ample seating,

C. ARCHITECTURE AND COMMUNITY CHARACTER

not Mediterranean  
not Arts + Crafts

D. ARTS AND CULTURE

Science could be blended with the history and the past agriculture and now the vineyards - as a combination of the wonderful town of Livermore -



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm - 9:30 pm

## COMMENT FORM

### A. SITE PLAN AND LAND USES

- | Hotel should be on westside
  - | Not enough disabled spaces
  - | North Livermore crossing between Vulture Street & Bankhead dangerous
  - | Too many houses-
  - | Poor planning for use of Railroad ave
  - | Not enough parking especially Sat nights.
- (We are being told or sold on the developers plan)  
A real railroad job  
Should ~~has~~ have a transport system on the westside

### B. PLAZAS AND GATHERING SPACES

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

→ was in the original City Plan

- 1a. Need artist LIVE-WORK spaces - more condos with 2nd story with gallery retail below. Less rentals, more retail
- 1b. Need an Art, Science + History Center since we are a Cultural Arts District. Will help with tourism & to educate our residents.
- 1b. Retail around parking structure not rentals
- 1c. Proposed Hotel very good.

B. PLAZAS AND GATHERING SPACES

- 1a. Need interactive art exhibits + displays especially for teenagers to keep them busy. Projections on buildings, cell phone disc... Light displays! Need more kinetic sculptures that move with wind.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Hotel is a weak design - needs to be more contemporary - Industrial. much better, repurposing, energy efficient

All should be Industrial - needs to be cohesive  
Wouldn't get outdated  
Would go well with Bankhead  
Green walls plants, vine  
Apartments + condos should also be industrial to be consistent with hotel design.

D. ARTS AND CULTURE

See attachment

COMMENT FORM

A. SITE PLAN AND LAND USES

- 1 VERY CONCERNED RE: TRAFFIC FLOW ON RAILROAD AND So LIVERMORE - LIVERMORE AVE TODAY IS CONSTANTLY BACKED UP
- 2 LOVE, LOVE, LOVE THE MARKET PLACE
- 3 SHOULD HAVE RETAIL ~~AROUND~~ SURROUNDING THE PARKING STRUCTURE.
- 4 HALF THE AMOUNT OF HOUSING.

B. PLAZAS AND GATHERING SPACES

- PLEASE. MAKE THE WALKWAYS NAVIGABLE. NO COBBLESTONES, BLUE SLATE, ETC. - wheel chair & WALKERS
- MEETING PLACE - CHAIRS/TABLES BENCHES
- PLACE TO PLACE SHUTTLE - SHUTTLE STOP SIGNS IN FRONT OF <sup>SPECIFIED</sup> MULTIPLE LOCATIONS
- KIOSKS FOR coffee / ice cream / things to eat

C. ARCHITECTURE AND COMMUNITY CHARACTER

MARKET PLACE - INDUSTRIAL STYLE  
HOTEL - AGRITECTURE  
HOUSING - ?  
NO - MEDITERRANEAN  
ALSO NOT TOO FOND OF ARTS & CRAFTS

D. ARTS AND CULTURE

MOSAICS - ON WALKWAYS - SIMILAR TO LIBRARY AND ON A WALL DISPLAYING HISTORY  
MURALS -  
PLEASE SHOW OUR HISTORY, VINEYARDS, SCIENCE & INNOVATION

COMMENT FORM

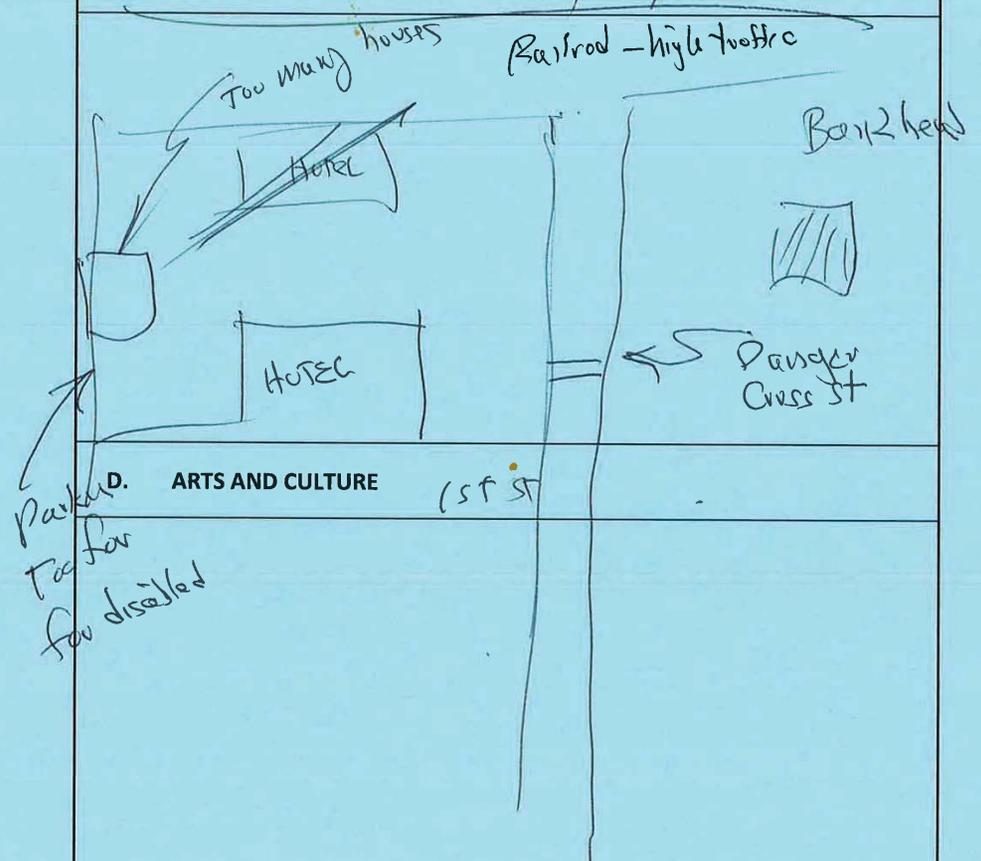
A. SITE PLAN AND LAND USES

Parking  
How much



B. PLAZAS AND GATHERING SPACES

C. ARCHITECTURE AND COMMUNITY CHARACTER



D. ARTS AND CULTURE

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

Like The Housing - Need more housing  
Urban space needs to be created because of growth  
boundaries - Don't be afraid of Urban style - good if done right,  
would be good to have some retail coffee/eating  
at Railroad + L to create a pull from downtown +  
not ~~completely~~ completely separate the residential/commercial  
Try to promote walking & bicycling to  
=> downtown as opposed to driving.  
you ~~can~~ can bike from anywhere in Livermore  
to downtown  
Promote - Health -

B. PLAZAS AND GATHERING SPACES

Outdoor eateries - tables, chairs with  
creative shading.  
like flats  
outdoor market with fruits, veggies

C. ARCHITECTURE AND COMMUNITY CHARACTER

Did not like architecture of proposed hotel.  
Should be more progressive, complement  
The Bankhead - not same/similar building  
products - do not duplicate but complement  
Industrial

D. ARTS AND CULTURE

COMMENT FORM

A. SITE PLAN AND LAND USES

Concerns about traffic flow. Overall very excited about the changes!

B. PLAZAS AND GATHERING SPACES

Would like to see different textures, lots of greenery. Outside dining areas entertainment areas. Water features.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Mixty levels so it's not flat like the architecture. Industrial.

D. ARTS AND CULTURE

Let's not forget Livermore's culture, ranches and cowboys.

COMMENT FORM

A. SITE PLAN AND LAND USES

Overall I like the site plan.  
Concerned about congestion,  
parking & too much infill  
(housing).

B. PLAZAS AND GATHERING SPACES

Like the idea about plazas,  
gathering places, outdoor dining  
places for children to play.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Architecture should fit the  
environment & history of the  
valley.

D. ARTS AND CULTURE

The art of wine making, wineries,  
ranching, the Livermore Road, the Regatta  
science. I would like to see  
statuary dispersed around town  
that ~~depict~~ depict the history.

COMMENT FORM

A. SITE PLAN AND LAND USES

Hotel next to Bankhead is good  
Plan looks congested = too much  
in the space available

B. PLAZAS AND GATHERING SPACES

Gathering is very important.  
Outdoor dining, fountains,  
shade is important.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Leave it to the architects

D. ARTS AND CULTURE

Wine is the main product  
+ the reason visitors  
visit Livermore so wine  
should be part of the  
theme.

COMMENT FORM

A. SITE PLAN AND LAND USES

Less High Rise Apartments  
Single dwellings OK.  
Like the Rest of plan -  
More parks like settings  
Parking need more -

B. PLAZAS AND GATHERING SPACES

More plants + Trees with  
seats w/ patios (separate)  
Areas for kids + family

C. ARCHITECTURE AND COMMUNITY CHARACTER

Definitely Industrial / Architecture  
Complementing Bankhead -  
Like woods, stone etc use.  
Various Heights of Bldgs,  
Unique.

D. ARTS AND CULTURE

Like the Murals on Bldgs -  
Sculptures Statues in ~~the~~  
various areas.  
Painted of Utility Boxes Very  
nice.  
Art Gallery  
History of Livermore

COMMENT FORM

A. SITE PLAN AND LAND USES

*I like the site plan*

B. PLAZAS AND GATHERING SPACES

*I like the walkways and the pedestrian access*

C. ARCHITECTURE AND COMMUNITY CHARACTER

*I like the architectural feeling that the Bankhead and surrounding new growth.*

D. ARTS AND CULTURE

*I'm very much hoping that Livermore makes a priority of giving us an art gallery, and affordable studio spaces. An art center is a great attraction to visitors & native residents.*

COMMENT FORM

A. SITE PLAN AND LAND USES

4,000 HOUSING UNITS AT ISABEL &  
SSD ARE ENOUGH. BART IS NOT  
COMING TO DOWNTOWN LIVERMORE.  
WE NEED COMMERCIAL USES  
CONVENTION CENTER PARKING!  
NOT MORE HOMES. LEAVE THE TRADING  
STATION HOUSE IN PLACE. THE HOTEL  
& OFFICES ARE IMP. THERE IS  
NO PARKING! EVERYTHING IS BASED  
ON GROWTH NOT

B. PLAZAS AND GATHERING SPACES

SUSTAINABILITY

WHERE IS ZONE Z?  
JILL KERING WHERE IS  
THE WATER COMING FROM?  
THE HOTEL IS GREAT SHOULD BE  
LARGER W/ CONVENTION SPACE  
ACROSS LIVERMORE AVE.

C. ARCHITECTURE AND COMMUNITY CHARACTER

D. ARTS AND CULTURE

COMMENT FORM

A. SITE PLAN AND LAND USES

SPACE FOR A P.U.E. WITH ACCESS FOR LARGE VEHICLES TO ~~BE~~ MAINTAIN EQUIPMENT.  
ACCESS FOR DELIVERY TRUCKS TO SUPPLY COMMERCIAL BUSINESS.

B. PLAZAS AND GATHERING SPACES

C. ARCHITECTURE AND COMMUNITY CHARACTER

SYMMETRY BY USING THE ARCHITECTURE OF THE INDEPENDENT BLDG. ON 1<sup>ST</sup> & S. CIV.

D. ARTS AND CULTURE

AN AREA LARGE ENOUGH TO ACCOMMODATE A GROWING POPULATION WHO WOULD LIKE PERFORMING ART.  
AREAS ON THE PASEOS TO ALLOW VISUAL ARTS TO BE DISPLAYED

COMMENT FORM

A. SITE PLAN AND LAND USES

- #1 Community area where families can gather
- #2 None (or very little housing in this area)
- #3 primary purpose should be a place where our whole community can gather. Should not be built for the few (those housed there, as proposed)

B. PLAZAS AND GATHERING SPACES

Street designed for the whole community. Housing some where else

Acmt

Artisan pier should be on East side  
Consider moving housing (rentals) to the side of Railroad.

C. ARCHITECTURE AND COMMUNITY CHARACTER

With all the "structures" being planned, there is little space for what should be a "town center" as the focus.

Hotel good idea, but should be on west side of Mo Livermore

D. ARTS AND CULTURE

Art center and related amenities should be in area next to Bankhead. We need a venue for our wonderful artists and musicians and a place where invited artists can show their work.

This is a very big need and very worth honoring

COMMENT FORM

~~A.~~ SITE PLAN AND LAND USES

Name for area - Not  
Cornerstone - that's a  
Church > Have a community  
contest to name this special  
place.

B. PLAZAS AND GATHERING SPACES

2012

C. ARCHITECTURE AND COMMUNITY CHARACTER

Bridge over No Livermore sounds  
nice, but would then limit  
any delivery trucks that need to  
get to existing retail  
Re "character" - looming housing and  
all-above parking would completely  
destroy character of the town!

D. ~~ARTS AND CULTURE~~ C

Underground or partial underground  
parking should be considered.  
Cost is higher, but <sup>negative</sup> visual  
and "closed-in" feeling it  
would cause is a concern.

COMMENT FORM

A. SITE PLAN AND LAND USES

- <sup>pedestrian</sup> fly-over from parking garage to hotel? an option?
- Will residents ~~be~~ look @ gathering areas as intrusions? privacy? co-mingling of gathering areas and residents

B. PLAZAS AND GATHERING SPACES

- non-water based-interactive family gathering area
- nature commune
- bocce
- Celestial?

C. ARCHITECTURE AND COMMUNITY CHARACTER

- agriculture style & mimicking existing  
Cornerstone- historical buildings
- proposed NOT naming if Cornerstone

D. ARTS AND CULTURE

Science  
Small areas for performing arts  
Sculptures to play on  
Prohibition history

COMMENT FORM

A. SITE PLAN AND LAND USES

- Like the proposal!
- Question parking location, suggest extension of existing structure on Culigan + Transmissia shop site.
- Also get the parking and it's location and ease of access to downtown merchants.
- Love Hotel location

PS The Alternate community group ~~is terrible~~  
Plan is horrible! They don't get it!

B. PLAZAS AND GATHERING SPACES

- Much discussion on more green, park like areas. I disagree + like the Paseo's and connective paths.
- It looks good! People are afraid it's too much concrete, they don't get the visual.

C. ARCHITECTURE AND COMMUNITY CHARACTER

- Like it! Concerns from table is the appearance of 4 stories above the current first street businesses.
- Love the hotel + tying it into the bank head...
- The style of the designs and the tie into existing architecture is very well done. Bravo!

D. ARTS AND CULTURE

- Arts
- Can be incorporated into the plan, but shouldn't command the downtown.
  - People need to be able to gather, eat, shop, enjoy downtown + our weather.
  - It's not all about parks + play... it has to be an economically sound outcome for the existing downtown and the community.
  - Too many people caught up in parks and open space downtown.



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm – 9:30 pm

## COMMENT FORM

### A. SITE PLAN AND LAND USES

125-135  
Roof top  
courtyard + pool  
easily accessible  
5 yr 4 story - w/view of her than Beal had well  
350 condos flats single level living parking under  
4 story - apartment rentals + garage 5/2 steps

### B. PLAZAS AND GATHERING SPACES

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

Less housing  
More parking - renters and condo owners  
will also use public parking  
Don't want downtown to be only  
accessible for downtown residents!  
Need more green space  
Congestion on S Livermore will be bad  
Need to work on traffic flow

B. PLAZAS AND GATHERING SPACES

Too many 'canyons'  
Need more green space  
More trees, shade  
Mistars  
Water features

C. ARCHITECTURE AND COMMUNITY CHARACTER

Architecture  
Needs to reflect Livermore history,  
ranches, farms - family feeling  
Nothing too modern  
Hotel needs to fit with Livermore  
heritage

D. ARTS AND CULTURE

Movable Art  
Interacting Art

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

- 1) I am not in favor of the location of the Hotel on the east side of Livermore, Ave.
- 2) open space is largely in housing and not conducive to citizen use

**B. PLAZAS AND GATHERING SPACES**

The public spaces in general do not look like they are conducive to public use. They are in the middle of the housing - that may be good for the residents; but not the public.

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

Industrial NO!  
Mediterranean NO.  
Arts & Craft NO.  
Agriculture NO!

**D. ARTS AND CULTURE**

Provides only ~~the~~ limited room for arts and culture. Need more open space than in the current plan.

Only small events in the Hotel? limited for many art plays or other programs  
art along walk ways

COMMENT FORM

A. SITE PLAN AND LAND USES

125-135 Rooms  
Roof top Deck  
Restaurant  
Pool

200 Unit Rentals  
owned  
- Condos 2 story  
single floor parking  
- 8 stories parking  
- Parking site levels

Some Height will hide Blank wall  
3 to 4 Rooms looking at ugly wall rest have  
beauty views Upscale/full service  
Public Market & Restaurants, shops, plazas  
Tied together First & Railroad w/ pedestrian walking  
A Downtown for Residents only

B. PLAZAS AND GATHERING SPACES

Interactive "game" experiences  
Busker areas  
Art installations that are rotating  
Lots of outdoor dining

C. ARCHITECTURE AND COMMUNITY CHARACTER

Housing (Commercial)

Timeless

McLeod Buildings  
reflections

D. ARTS AND CULTURE

Rotating Art

Performance Spaces - Buskers etc  
Parking → Murals, Vertical gardens  
Hotel will have Art  
Conference space / Community Events  
Agriculture, Science, History etc.  
Rotating Rotating Rotating

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

Parking location - enough for public + residents -  
Traffic + congestion from <sup>52</sup>Livermore Ave. into hotel  
Fire + safety access to area

Public restrooms necessary

B. PLAZAS AND GATHERING SPACES

Space near residents really public access?  
need space for pet relief so sanitation isn't a problem  
shaded seating

C. ARCHITECTURE AND COMMUNITY CHARACTER

NO Industrial - too cold, straight, modern  
Livermore started as ranching + agriculture  
Agritecture - link to heritage, don't want something that  
is common, but be timeless  
McCloud Building an inspiration - beautiful

D. ARTS AND CULTURE

I Don't want sculptures - too permanent and "dates" the  
piece. Very expensive to commission - not liked by many.  
Flexible, rotating, movable art walk  
History of Livermore important - laboratories, wineries,  
Murals over blank walls

### COMMENT FORM

#### A. SITE PLAN AND LAND USES

Need space for HUD people. Now have over 400 applicants for the 3 main facilities in Livermore -

#### B. PLAZAS AND GATHERING SPACES

Need more rooms allowed for public access.  
Environmentally appropriate

#### C. ARCHITECTURE AND COMMUNITY CHARACTER

Less formal design  
More inviting architecture  
Vineyard style -

#### D. ARTS AND CULTURE

More hotel to opposite side (on west)  
& leave more room for local arts + culture  
Local center for arts - designed as a rotating center for exhibits

COMMENT FORM

A. SITE PLAN AND LAND USES

Parking in center of area - Flow of traffic in out? Concern. # of parking in Lennar 875 or 550?

Traffic Flow  
Not enough public space  
Less housing/more commercial

Drought tolerant landscaping

B. PLAZAS AND GATHERING SPACES

Arts Galleries  
more small shops/restaurants/sidewalk dining  
lawn areas like Wayside Park in Pleasanton (concerts)  
Pedestrian areas.  
Artisan markets.  
Science museum (connection to lab)  
Park areas

C. ARCHITECTURE AND COMMUNITY CHARACTER

Style - California (similar to Wente restaurant) - Ranch style  
Arbors - with plants  
Evening lighted areas.

D. ARTS AND CULTURE

• Viticulture/wine history of region (Livermore old wine region)  
• Murals  
• Science museum  
• Shaded green seating areas for concerts.  
• Photography museum (~~in hotel~~) gallery

COMMENT FORM

A. SITE PLAN AND LAND USES

- Too much housing. No live-work.
- Only one person at table supports Lanier proposal yet her opinions were listed as table opinion. ~~she is~~
- Not enough public space. Sidewalks don't count.
- No space for arts or meeting spaces.
- Other nearby cities do not have downtown high density housing & yet have vibrant downtowns.
- Lanier never show what 1st St street view will look like. ~~Too little parking & doesn't seem to be a firm # is it 5600 8?~~

B. PLAZAS AND GATHERING SPACES

- Need space for art Galleries, Science Museum, Wine history Museum.
- Small park
- Commercial space to allow outdoor restaurant seating away from traffic. In the interior of development.

C. ARCHITECTURE AND COMMUNITY CHARACTER

- From 1st street it's going to look like a bunker rising above 1 & 2 story buildings.
- Include shade structures, verandas, ---

D. ARTS AND CULTURE

- Arts & culture? What arts & culture?
- No space for small performance.
- No art gallery space.
- No science museum
- No city history museum
- There is nothing! What a joke!

COMMENT FORM

A. SITE PLAN AND LAND USES

8.2 acre parcel  
lots of plazas connecting areas  
Traffic flows from parking structures  
enough parks! enough parking!  
Too many studio, office work  
visually unappealing compared to existing  
commercial bldgs  
Keep Train Dept / missing public open space

B. PLAZAS AND GATHERING SPACES

C. ARCHITECTURE AND COMMUNITY CHARACTER

D. ARTS AND CULTURE

COMMENT FORM

A. SITE PLAN AND LAND USES

Worry most about lack of space enough for anticipated auto/truck traffic during the coming decades. Insufficient space to widen access streets. Already our very attractive First St. is delightful but access to First St. will be choked off, move so as build on Lucky Site.

B. PLAZAS AND GATHERING SPACES

C. ARCHITECTURE AND COMMUNITY CHARACTER

D. ARTS AND CULTURE

COMMENT FORM

A. SITE PLAN AND LAND USES

Parking Garage - 2 entrances / 2 exits?  
 To avoid traffic jam  
 Low the plan and land use  
 Pedestrian walk way direct.  
 2 entrances / 2 exits in/out of the  
 Garage.

B. PLAZAS AND GATHERING SPACES

Public market would be fantastic  
 public spaces important  
 A walking community.  
 Art work displayed -

C. ARCHITECTURE AND COMMUNITY CHARACTER

I like architecture to be understated  
 exposed materials open space w/ lots of light.  
 Big brick over windows - that  
 canopy to close with weather.  
 Rust - brick - exposed / Recycled wood.  
 Warm colors with complementary  
 landscape.

D. ARTS AND CULTURE

- Dance
- local art
- Science
- music

COMMENT FORM

A. SITE PLAN AND LAND USES

Parking is entirely insufficient it is not even enough for existing business & local use.

With all of the construction of housing going on in Livermore (a big development on First street, the development on Chestnut, the newly approved going on First street) we don't need the housing on this site.

Buildings are too tall.

Take into consideration the distance handicapped people have to travel outside of their cars to their destination

B. PLAZAS AND GATHERING SPACES

Should be free of advertising (on bill boards & such).

Provide place to securely park bicycles.

Should not give appearance of canyons in walkways.

Comfortable & shaded spaces to sit and talk.

Restaurants & other businesses should not infringe upon the open spaces.

Music from restaurants & businesses should not blast out into the plazas & gathering spaces.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Development should reflect the community without looking as if it was all developed at the same time by the same developer (Diversify the structures).

D. ARTS AND CULTURE

The art should include all of the ~~new~~ historical specialties historically relevant. Include Science farming, winemaking, and etc.

Murals & wall mounted sculptures in the parking structures as well as in walkways.

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

San Jose has lovely walking park in center of town.  
Housing area to west could provide such a downtown park, but is it affordable?

**B. PLAZAS AND GATHERING SPACES**

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

Use local character  
- farming  
- science  
- wineries

**D. ARTS AND CULTURE**

**Name:**

COMMENT FORM

A. SITE PLAN AND LAND USES

~~condos + flats 3 stories - flats are on west side  
over ramps~~

~~apartments - 200 units - 4-5 stories~~

~~parking garage - 5th level~~

eliminate garage entrance on Livermore Ave  
and use that space to expand the plaza.

walking paths should lead to something  
such as a store, restaurant, fountain, sculpture

Reduce housing aspect

B. PLAZAS AND GATHERING SPACES

where are the plazas? Should be enlarged  
Children's features to keep them entertained

Consider air flow (west to east) and summer heat

C. ARCHITECTURE AND COMMUNITY CHARACTER

Livermore needs a vision for how the downtown  
should look. Do we want Healdsburg or  
Mill Valley or should it look like Dublin?  
The development should not proceed without  
this vision.

Varied building designs - not cookie cutter  
Hotel should have a soft look with a prominent  
entrance.

The area should emphasize winery/vineyard  
theme

D. ARTS AND CULTURE

Make the area colorful with umbrellas  
hanging mobiles, flowers, sculptures.

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

Currently not enough parking. Adding 250 spaces and new retail/commercial will not be enough. Buildings are too high. Should be  $\leq 3$  stories. It looks as if all the people spaces are also available to cars, delivery trucks, garbage trucks, which makes them less than optimal for people. We need to have a 3% growth rate. - let's go back to it. We have sufficient new residential development in the city without doing it downtown.

B. PLAZAS AND GATHERING SPACES

Need to feel like open spaces, not concrete-walled canyons. - Maybe slanting walls (pyramid shape) would help.  
Traffic in this development as planned will be a nightmare.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Nothing over 3 stories  
Buildings should be different styles.  
dots of open space

D. ARTS AND CULTURE

Art center for artists & shows.  
Child friendly activities/sculpture.

Name:



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm - 9:30 pm

## COMMENT FORM

*very helpful  
handouts*

### A. SITE PLAN AND LAND USES

*Move hotel to west side  
Yes to housing - good integration  
contributes to residents feeling  
sense of community.  
Use landscape architect for  
green areas.*

### B. PLAZAS AND GATHERING SPACES

*Use lots of natives  
Use very hand picked sand for  
some paths*

### C. ARCHITECTURE AND COMMUNITY CHARACTER

*I would like to see a half wall  
across So. Liv. next to Casa Crocete instead  
of bridge. traffic to go east or west on  
R.R. Ave.  
arts and crafts for housing  
Hotel resemble Bankhead  
no terra facade!*

### D. ARTS AND CULTURE

*Other than architecture - see above -  
art grows from within.  
American Navajo Indians maps and  
artifacts - or replicas thereof.*

COMMENT FORM

A. SITE PLAN AND LAND USES

Would like to see some green space <sup>→ central green space.</sup>  
 Okay with height but would be nice to  
 "Step back" tallest buildings from "L" &  
 Rail Road Ave. Not clear how much  
 Retail is planned (?) Like the hotel  
 site but circulation (traffic) may be  
 difficult as shown.

B. PLAZAS AND GATHERING SPACES

Place for kids to play. Seating areas,  
 tables so we could have our lunch  
 downtown/outside. Would be nice to  
 have gathering spaces that don't encourage  
 Squatters... if that's possible.  
 Restrooms are nice but they also come  
 with problems... security/cost/homeless issues.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Like The Agriculture but partial (more)  
 to The Arts & Crafts. Trellises are  
 nice - shaded areas but with ~~some~~  
 consideration for safety... especially at  
 night. Adequate lighting.

D. ARTS AND CULTURE

Western (of course). Agriculture would  
 love to see an iconic Chicago  
 Aermotor somehow incorporated into the  
 site.

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

Hotel on west side.  
Housing not the focal point.  
4.5 stories - too tall  
Traffic on east Livermore Ave a very big problem.  
~~Water tower~~ Steight should not dominate First St.  
Bridge connecting west side hotel and east side conference center, Art Gallery, Science Museum and Farmers Market

B. PLAZAS AND GATHERING SPACES

City's lose money with residential housing, make money with hotel/restaurant center  
Open space is way too small.  
Turf not pavement  
Displays, interactive history, art, science

C. ARCHITECTURE AND COMMUNITY CHARACTER

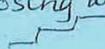
Natural materials, somewhat modern, inspiring

D. ARTS AND CULTURE

~~Natural materials, somewhat modern,~~  
or  
Science Museum  
Art Gallery  
Retractable raked seating in conference center to allow for 300 seats for conferences, ~~center~~ educational events and performances  
Arts + Science Theme

COMMENT FORM

A. SITE PLAN AND LAND USES

Concern of solid housing between L and S Livermore Ave  
Too massive - imposing at 4 stories at street level  
Prefer step up  of levels rather than fortress-like structure

Garage ugly and unfortunate focal point of downtown - prefer a hotel  
- innovation

No canyons for walkways Traffic Restrooms. Security

Too much housing - park instead of housing

Perhaps underground parking

More variation in heights Less density

B. PLAZAS AND GATHERING SPACES

Concern about <sup>personal</sup> safety on walkways at night - homeless - shadows - scary

Want drop off places for hotel, Bankheads, restaurants for those challenged by walking  
Not enough loading zones

Too much hardscape - concrete or asphalt  
Hotter than blazes in summer - too hot to enjoy - Need shade either landscape (with a draught) or architecturally

Bankhead open space needs shade structure

No palm trees - They attract rodents

Want smooth seamless paseos to push wheel chairs

on - No bumps Quiet - meditation garden in open space

Seating along the pathways - restrict skate boards and bicycles

C. ARCHITECTURE AND COMMUNITY CHARACTER

Desperate need for architectural shade on paseos  
Hate the fortress-like look of housing, garage, want variation in height from street view  
Don't want it to look like Dublin or every other town in Northern CA or Orange County, want our unique identity reflected in architecture.  
A pedestrian bridge across S Livermore will prevent driving accident fatalities Arts & Crafts  
The name "Cornerstone" is all wrong - should be wine or rodeo themed

D. ARTS AND CULTURE

Hotel lobby/restaurants venue for local artists  
Themes: Wine, Rodeo, Science - integrated  
Art gallery/museum  
Science gallery exhibit

Table 17

COMMENT FORM

<p>A. SITE PLAN AND LAND USES</p>
<ul style="list-style-type: none"> <li>◦ LACK OF PARKING For Hotel</li> <li>◦ PARKING To Residents Ratio: Housing should shift more to Emtn Bros side</li> <li>◦ BUILDING TOO CLOSE TO STREET</li> <li>◦ MORE OPEN SPACE - More vegetation</li> <li>◦ ACCESS TO PARKING GARAGE FROM LIVERMORE AVE.</li> <li>◦ DENSITY TRANSFER</li> </ul>
<p>B. PLAZAS AND GATHERING SPACES</p>
<p>OUTDOOR SEATING FOR ENTERTAINMENT NO PLACE FOR KIDS TO PLAY</p>

<p>C. ARCHITECTURE AND COMMUNITY CHARACTER</p>
<p>LASTING STYLE Art+Craft #1 DID NOT LIKE INDUSTRIAL OR AGRI architecture LOOK OF SOFT MEDITERRANEAN OK</p>
<p>D. ARTS AND CULTURE</p>
<p>SCIENCE FROM LABS/Exploration aspect History of Livermore KID FRIENDLY sculptures INNER ACTIVE ART TECH ART.</p>
<p>Name:</p>

Table 17

COMMENT FORM

<p><b>A. SITE PLAN AND LAND USES</b></p>
<p>Parking for hotel: where will this be?          What is cost to put some parking below ground?          → People continue to ask about the cost to go underground vs. keeping parking all above.          → Where do children from the apartments play?!</p>
<p><b>B. PLAZAS AND GATHERING SPACES</b></p> <p>- Concern regarding space between flats &amp; apts - <sup>too narrow?</sup>          - Parking access from S. Livermore Ave -          Do we need access from S. Livermore to parking garage</p>

<p><b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b></p>
<p>Arts &amp; Crafts - continue with what we have          Want a lasting / timeless style</p>
<p><b>D. ARTS AND CULTURE</b></p>
<p>Need to reflect on the local history          Science display in hotel / we know ART will be there anyway!</p>

Table 17

COMMENT FORM

<b>A. SITE PLAN AND LAND USES</b>
As part of the table 17 group, all of my concerns are on the list recorded by Mike. The parking situation must come first!
<b>B. PLAZAS AND GATHERING SPACES</b>
The Community Group Alternative Site Plan is much preferred to the Lennar Proposed Site Plan.

<b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b>
<b>D. ARTS AND CULTURE</b>
Science interactive Mural perhaps showcasing the history of Livermore.

TABLE 17

COMMENT FORM

A. SITE PLAN AND LAND USES	
<ul style="list-style-type: none"> <li>Drawings don't match words about access to parking garage from S. Livermore Ave</li> <li>more space for a museum to take out-of-town visitors</li> <li>Alternative routes for bypassing core downtown without having to go miles east or west to get north.</li> </ul>	<ul style="list-style-type: none"> <li>go more underground with parking to create more open space</li> </ul>
B. PLAZAS AND GATHERING SPACES	
<ul style="list-style-type: none"> <li>Need kids playground, but there is not enough open space for it.</li> <li>outdoor eating + picnics</li> </ul>	

C. ARCHITECTURE AND COMMUNITY CHARACTER
<ul style="list-style-type: none"> <li>Have setback or very wide sidewalk on hotel corner so it is not "in your face". We don't need an overwhelming facade to welcome people to downtown. Soften with plants</li> <li>I liked what was shown in intro with Bankhead beside better than base</li> </ul>
D. ARTS AND CULTURE
<ul style="list-style-type: none"> <li>More public space for art + science museums - exploratorium like</li> <li>Have enough conference space at hotel to attract conferences <del>in city center</del> when combined with Bankhead + Movie theater</li> <li>Statuary that doubles as climbing structure a la peace plane at old library</li> </ul>
Name:

COMMENT FORM

Iconic  
Prox to but less  
Frontage  
Building  
capabil  
(Base)  
- Site distinct

**A. SITE PLAN AND LAND USES**

Nice background done by CM Roberts.

- Under ground - At least partially @ parking structure. Proposed is an eyesore.
- Hotel on west side. Use Blacksmith Square as part. More prominent & covers all but one of the (6) pts Developer covered. Very upscale (its what our friends have ask)
- Less, if not any, housing on this block. for Proposed podium const. looks like Dub
- Gallery space
- Large meeting space 300-400 (As per Lab Director's, wineries & Community groups & Schools.

**B. PLAZAS AND GATHERING SPACES**

- Too much concrete. Plazas should be green (akin to Bonkhead) & large. Union Square Lik
- More galleries/
- museum to pay, lounge to Labs & our STEM programs & Vineyards.
- water Features have been successful

TABLE 1+

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

- Architecture looks solid & blends well.
- Non-Dublin look. (will date quickly) Nopa look is solid.
- Along the Napa River. Sol bar (Calistoga).
- Hall Vineyard (Napa Valley) Agrif-Industrial look
- Farmstead (Rutherford)

**D. ARTS AND CULTURE**

- Increase galleries & Art space
- Pathways lined w/ galleries (Carmel like)
- Museum for Labs/Agriculture/Vineyards Learning Center Interactive.
- Large performance space

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

The present plan has too much housing. The dominant use of the 8 acres is housing + parking - no reason for me to walk between "L" Street + Livermore Ave.  
~~the~~ ~~(L) Street~~

B. PLAZAS AND GATHERING SPACES

The reasons for the hotel being on the East side of Livermore Ave. are illogical.

- "Proximity to Bankhead" - People can walk a half block
- Frontage on Livermore Ave - advantage?
- "Iconic intro to town" - anything can be there. any building can be made iconic.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Didn't we win a Main Street award?  
Let's keep it up instead of putting in housing housing housing...

D. ARTS AND CULTURE

COMMENT FORM

A. SITE PLAN AND LAND USES

- The Balance of Residential, vs Retail & Restaurants, seems too heavily tilted towards Residential.
- Are you sure there's sufficient parking for visitors to our downtown?

B. PLAZAS AND GATHERING SPACES

Please include, as part of Plaza design, infrastructure for Performance, ~~Electricity~~, which ~~may~~ be locked, & opened for access for permitted concerts/events. Possibly also have plaza designed so that a stage (modular) could be erected & taken down easily.

C. ARCHITECTURE AND COMMUNITY CHARACTER

ARTS & CRAFTS ( Like Livermore Library)  
Alhambra Hotel.

I like Independent Building & Shewone Bldg  
Both styles could be copied.

D. ARTS AND CULTURE

- Train Station must be preserved (& used for something)
- Looks like either: the sculpture could be moved out of the performance plaza, or the plaza could be enlarged. We easily fill up the plaza in front of the Baulthead, so I think the plaza by the market building (market hall) might need to be more open or bigger. This is where a modular stage could also be located (ie put up & taken down as needed).

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

Worried about traffic flow, and parking! Pedestrian bridges are very important as traffic gets very backed up already!

**B. PLAZAS AND GATHERING SPACES**

Lots of green plants needed for oxygen and cooling.

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

Hotel as pictured in drawing looks like too much of a patchwork. Too many styles stuck together.

**D. ARTS AND CULTURE**

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

Not appealing. Not a place to attract visitors.  
The Community Group has taken the best of the plan and re-arranged to give better access and balance. Adopt it!  
The hotel needs to be on the west side. Better access <sup>to</sup> better balance of structure.  
More parking is needed - with better access.  
More retail, service, and office space on ground floor with residences above.

B. PLAZAS AND GATHERING SPACES

Too much cement, not enough greenery + gathering space.  
This property is owned by the public, and should serve the public. Residences do not serve the present public.  
A nice hotel + conference center will serve the public, while bringing in outside money + activity.

C. ARCHITECTURE AND COMMUNITY CHARACTER

All the renderings shown look good. A mixture of styles seems a good fit to Livermore.

D. ARTS AND CULTURE

The Livermore logo says it. Science, grapes, + cowboys.  
This could likely be accommodated in the market hall.  
Public art can be very good. Sculptures + murals add a lot to the ambience of a place.

COMMENT FORM

A. SITE PLAN AND LAND USES

German/Presidio - NOT ENOUGH PARKING!  
GARAGE: too far from street & too high (why not some underground?)  
Hotel should be on West side of So. Liver ave!!  
ALL PARKING NEEDS ACCESS ONLY ON the Street (no "alley-way" access).  
Too DUMB! -ie- INSANITY\*  
(400 more parking spaces)  
Go with McKracker Plan!!!

B. PLAZAS AND GATHERING SPACES

\* Congestion & very frustrated motorists!

C. ARCHITECTURE AND COMMUNITY CHARACTER

AGRITECTURE OK.

D. ARTS AND CULTURE

Name:



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm - 9:30 pm

## COMMENT FORM

### A. SITE PLAN AND LAND USES

add services  
Parking garage should be on Railroad <sup>or</sup> ~~offsite~~  
w/ retail ~~in~~ below. Proposed location  
dominates over existing lot St.  
Should be more like Pottery Barn WC

### B. PLAZAS AND GATHERING SPACES

### C. ARCHITECTURE AND COMMUNITY CHARACTER

NO time share use

### D. ARTS AND CULTURE

Name:

24

COMMENT FORM

A. SITE PLAN AND LAND USES

Way too much housing. Don't want the tall buildings that create wind tunnels. Would like more open areas with grass - NOT cement.  
Too dense to keep the small-town atmosphere

B. PLAZAS AND GATHERING SPACES

Want more plazas & gathering spaces.  
Grass, water features - lots of places to sit. Less cement in the Livermore park.  
Places for youth to congregate

C. ARCHITECTURE AND COMMUNITY CHARACTER

Do not want all steel structures. Blend in with current architecture. Farm buildings, varied elevations, ~~inter~~ crafts. Buildings too tall.  
Want traditional buildings - like the brick hotel photo - hotel should look like it has always been there - a restored warehouse

D. ARTS AND CULTURE

Want museum.  
Want play meeting space.  
History of Livermore on panels.  
More public input - whole the neighborhood.  
Would like the project to look like it grew over time.

Name:

JH

COMMENT FORM

A. SITE PLAN AND LAND USES

So much housing - nothing that makes the plan stand out - nothing to attract visitors; parking is a problem - Move hotel to West Side - make it visually attractive -

Move hotel to West Side - makes whole project much more attractive

B. PLAZAS AND GATHERING SPACES

Paseo - Is a sidewalk - It is a nice sidewalk pro. open space - no idea as to what available plaza - no definition -

C. ARCHITECTURE AND COMMUNITY CHARACTER

Architecture OK for Housing  
The hotel design as proposed is awful - see apt. Bldg on Veterans Blvd Redwood City - same design -  
The brick design on handout is nice -

D. ARTS AND CULTURE

This project looks to me as though it is designed to solve a real or perceived problem of the Council or some of its members. Even so, it could be made better and more visually attractive -  
Move hotel to West Side -

COMMENT FORM

A. SITE PLAN AND LAND USES

- ① Move Hotel to West of S. Livermore. to create more open space near Bankhead.
- ② Reduce housing & increase open space between apartments & condos
- ③ Increase access to parking
- ④ Increase parking - we need more spaces than current.
- ⑤ Create destinations among residential units to draw visitors into housing block.

B. PLAZAS AND GATHERING SPACES

- ① re-Paseo - No reason to walk along Paseo  
No destination along Paseo
- ② Public Plaza - looks good
- ③ Market Hall - Nice space. Needs shade & landscaping & Benches for seating
  - Visual isolation from parking @ Uncle Yu's
  - Barrier between to parking

C. ARCHITECTURE AND COMMUNITY CHARACTER

Residential - Architecture  
Hotel - Less monolithic  
brick facade to compliment Bankhead.

D. ARTS AND CULTURE

More art of all kinds  
- sculptures  
- paintings on building walls / murals  
- like the one on the old firehouse

Name:



**Downtown Development  
Community Workshop**

Thursday, July 14, 2016 / 6:30 pm - 9:30 pm

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

I feel moving the hotel to the west side will break up the solid mass of apartments along railroad ave. ~~The~~ Having more open space is good.  
I support the Community Group alternate site plan.

**B. PLAZAS AND GATHERING SPACES**

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

**D. ARTS AND CULTURE**

Name:

27

COMMENT FORM

A. SITE PLAN AND LAND USES

- Too much residential
- nothing to make me want to come downtown in this area
- hotel not welcoming to me as a resident. Would like to sit & walk in hotel grounds
- too many apartments w/ no pride of ownership - concern that apartments will become run down over time -
- like the condos ~~to~~ with elevators so they can be single floor. ~~is~~ excellent for older person or handicapped

B. PLAZAS AND GATHERING SPACES

- Paseo is not open space - only good to access apartment or Condo
- Larger plazas w/ landscaping, trees - shade
- the Market Hall area will need to be separated from ~~the~~ driveway for safety purposes.
- would like to see tables, benches outside retail areas.

C. ARCHITECTURE AND COMMUNITY CHARACTER

- architecture for market hall
- hotel needs much more interesting style - it is very boring looking and very massive.

D. ARTS AND CULTURE

I would like to see art objects that support all our interests - Science, History, rodeo, etc.

Name:

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

- #1 → Keep the S. P. Depot where it has been since 1892!
- Hotel on East side - build first in plan
  - Retail facing street (L & Railroad)
  - more 2 bedroom units over 1 bedroom units
  - Downtown is and should stay Livermore's main business district
  - Housing belongs near schools

**B. PLAZAS AND GATHERING SPACES**

- Green path on old railroad right-of-way from L Street all the way to Bankhead Theater.
- People who stay longer spend more.
- People like to go "window shopping" after dinner more shops that would lead it self to that.

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

- To retain Livermore's character use Architecture already found in the historic buildings such as:
  - Odd Fellows Building
  - Independent/Bank of Italy Building
  - S.P. Depot
  - Masonic Hall
  - Forsters Building
  - Seabury Building (near Flag Pole)

**D. ARTS AND CULTURE**

- Keep S. P. Depot for:
- History Museum
  - Visitor center
  - Meeting space - Art shows
  - open air stage
  - Center piece of main Plaza

COMMENT FORM

A. SITE PLAN AND LAND USES

We need more parking spaces. Where will hotel guests park? Better to have more than not enough parking. Hotel on west is better for traffic flow and parking.

B. PLAZAS AND GATHERING SPACES

Need more real open space with grass, passage ways are not gathering spaces. Where will the children play? Build open/plaza area for large community gatherings.

C. ARCHITECTURE AND COMMUNITY CHARACTER

If buildings go to 4 levels - make sure the higher stories are set back from the street. We don't want to drive thru a "funnel" (on L street).

D. ARTS AND CULTURE

Put in an art gallery. Move artists from Carnegie so Liv Heritage Guild can use the whole bldg. & artists can be closer to downtown.

COMMENT FORM

A. SITE PLAN AND LAND USES

Groth Brothers - later  
Thru traffic East/West !!  
pricing out original lessors

Ties in to  
Bart at Isabel

B. PLAZAS AND GATHERING SPACES

Public Restrooms

Homeless,  
open enough for safety (kidnapping)  
Safety buttons  
Handicap parking  
Drought sensitive plants/fountains  
Bicycle area?

C. ARCHITECTURE AND COMMUNITY CHARACTER

Building Height  
Solar  
No cobblestone pavers - tripping hazard  
Plumbing for plants, but don't actually plant yet due to drought  
Permanent shade structures  
Barnwood/Brick (Corral Hollow)

D. ARTS AND CULTURE

✓ Liv. History  
Outdoor stage (seating?)  
✓ Tied to LLNL?

COMMENT FORM

A. SITE PLAN AND LAND USES

not sold on hotel being on east side of Livermore  
traffic pattern in front of hotel - congestion  
public parking - not adequate  
parking garage entrance / access  
looks difficult & unsafe for pedestrians  
more underground parking  
handicap parking  
parking garage entrance on L St.  
traffic pattern problem  
where is hotel parking?

B. PLAZAS AND GATHERING SPACES

less housing  
public restrooms  
more community - larger open spaces  
large central park

C. ARCHITECTURE AND COMMUNITY CHARACTER

building heights - 3 story max at curb  
solar - sustainable  
match old downtown style  
Arts & Crafts style  
brick & Eaves

D. ARTS AND CULTURE

Museum nice -  
Carnegie already exists tho  
Sculptures & murals  
rotating art displays, art gallery  
Science museum

**COMMENT FORM**

<p><b>A. SITE PLAN AND LAND USES</b></p>
<p><i>One of my biggest concerns is the possibility of increased traffic, with its smog, noise, and congestion. While a new parking garage would deal with increased parking, I'm not clear on how increased traffic would be addressed. Perhaps the proposed number of new dwelling units and hotel units is too ambitious, in terms of the amount of increased traffic they would bring to such a small area.</i></p>
<p><b>B. PLAZAS AND GATHERING SPACES</b></p>
<p><i>I would suggest that at least some of them be off the "main drag" (i.e. not directly on a main busy street like First Street or Livermore), so its more quiet.</i></p>

<p><b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b></p>
<p><i>One of the many things that attract me about Livermore is that it is <u>not</u> loaded with a lot of high-rise buildings. I hope this won't change significantly. I personally feel that a lot of four-story-plus buildings would change this aspect of Livermore's character.</i></p>
<p><b>D. ARTS AND CULTURE</b></p>
<p><i>Public art should reflect Livermore's history and character, including the fact that Livermore is wine country. Livermore has so many artists and musicians, anything more that could be added to support showing art and playing live music would be welcomed. As a primarily acoustic musician, I hope this would include places for live acoustic music, as well as full bands.</i></p>

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

worry about downtown parking for those not using theater, hotel. Congestion around hotel entrance. Valet parking? What will that do to traffic on Livermore Ave?

**B. PLAZAS AND GATHERING SPACES**

more open space - good utility - outdoor eating, room for music, art.

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

Good Mix of "textures" - wood, brick, tile, stucco.  
Mix of style, tastefully done.

**D. ARTS AND CULTURE**

History - science, agriculture, etc.  
MUSEUMS OR MINI MUSEUMS

COMMENT FORM

A. SITE PLAN AND LAND USES

CONCERNED ABOUT NEW ADDITIONAL DENSITY DOWNTOWN  
TRAFFIC FLOW CHALLENGE ON Livermore & L streets

B. PLAZAS AND GATHERING SPACES

- MORE open/green spaces vs. LESS in any  
PLAN that goes FORWARD

C. ARCHITECTURE AND COMMUNITY CHARACTER

- Consistent mix ~~of~~ OF styles that  
Fit with current Livermore look/feel
- Draw on iconic Livermore locations
  - Weite
  - Masonic ~~BD~~/schemone Bldg
  - Cannon
  - Blacksmith Sq

D. ARTS AND CULTURE

- Hist/cultural kiosks in open spaces  
Ag, science, cowboy culture

COMMENT FORM

<b>A. SITE PLAN AND LAND USES</b>
<p>really like the idea of hotel on west side away from space next to Bankhead which should be a <u>public access space</u> w/ restaurant, cafes and outside seating w/ <u>green</u> places.</p>
<b>B. PLAZAS AND GATHERING SPACES</b>
<p>see above</p>

<b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b>
<p>not Dublin</p>
<b>D. ARTS AND CULTURE</b>
<p>for science, agriculture, native history wine culture along a pathway from one end of town to another w/ plaques, art, sculpture <u>walking museum tour</u></p>



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm – 9:30 pm

## COMMENT FORM

### A. SITE PLAN AND LAND USES

### B. PLAZAS AND GATHERING SPACES

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE

Would really enjoy a nice area(s) for <sup>Art displays</sup> live, outdoor performances/talks. Similar to Blacksmith Square but larger and more visible.

COMMENT FORM

A. SITE PLAN AND LAND USES

*favor Community Group Plan*

*I favor Hotel at west of Livermore Ave, this allows more adequate space for public use facilities such as Science Museum to show case work of Sandra & Lawrence Lab; Restaurant, meeting space etc at East of Liv. Ave + conveniently located to Bank head.*

B. PLAZAS AND GATHERING SPACES

*Parking should have multiple access to public roads, like bicycle provisions*

*Landscape is attractive: if city property this would be costly to city.*

*Close Liv. Ave to motor traffic will make the whole downtown location people friendly to foot traffic and bicycle*

C. ARCHITECTURE AND COMMUNITY CHARACTER

*A Spanish style to compliment the vineyards would contribute to making Livermore a destination city for visitors and tourists. A hint of modern architecture with Spanish would be very special.*

D. ARTS AND CULTURE

*Robert Livermore for whom the city is named together with the Nissen family were ranchers and early settlers of Livermore. Cattle grazing and cowboys were the main business here, this led to the annual rodeo parade and Rodeo.*



# Downtown Development Community Workshop

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## COMMENT FORM

### A. SITE PLAN AND LAND USES

How many public parking spaces in the proposal, compared with the highest actual usage of the existing dirt and paved lots.

### B. PLAZAS AND GATHERING SPACES

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

Design is congested.  
Increase planning area (GROWTH)  
More commercial - Max Visibility  
More parking  
Split on 2nd street residential (some wanted  
one space)

~~B.~~ PLAZAS AND GATHERING SPACES

Hotel on west side. less  
Starts over this depends too much  
on C.C. ideas when we still had  
a 2000 seat theater

C. ARCHITECTURE AND COMMUNITY CHARACTER

D. ARTS AND CULTURE

Name:



# Downtown Development Community Workshop

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## COMMENT FORM

### A. SITE PLAN AND LAND USES

LIVERMORE SHOULD BUILD  
AND SELL THIS DEVELOPMENT  
ITSELF - NO FOR PROFIT  
DEVELOPERS SELL-OUT !

### B. PLAZAS AND GATHERING SPACES

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE

Name:



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm – 9:30 pm

## COMMENT FORM

### A. SITE PLAN AND LAND USES

CONDOS SHOULD BE  
1-LEVEL, NOT MULTI-FLOOR,  
LIKE MOST IN TOWN SO OLDER  
RESIDENTS CAN LIVE DOWNTOWN

### B. PLAZAS AND GATHERING SPACES

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE

Name:

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

Way too much housing  
- need more open space and  
commercial buildings  
Hotel needs more accessible location -  
- on the west side of Livermore

**B. PLAZAS AND GATHERING SPACES**

Need 30'-45' wide parkway  
from L. St to Livermore Ave.

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

**D. ARTS AND CULTURE**

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

SOLAR SHOULD BE REQUIRED,  
TIED TO IN-FLOOR HEATING STRIPS  
IN ALL RESIDENTIAL UNITS

NO HOTEL @ ALL

All 100% PARKING UNDERGROUND  
COMMUNITY POOL

B. PLAZAS AND GATHERING SPACES

C. ARCHITECTURE AND COMMUNITY CHARACTER

D. ARTS AND CULTURE

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

Awful  
Too crowded  
Too many right angles. Need curves.  
Too difficult to get to garage - impractical  
Where is the alternative plan?  
Park structure 5 stories? Hell no.  
Put housing on Groth Bros. property  
No place to gather

B. PLAZAS AND GATHERING SPACES

None  
Open back side of restaurant to eating outside.  
(where parking garage is)

Remove parking lot behind Uncle Yu's  
Plaza? none  
Need "U" shapes and "L" shapes where people can sit & talk - Park  
Bases to hang out missing

C. ARCHITECTURE AND COMMUNITY CHARACTER

Add stories to existing parking structure  
Suggest NOT putting parking garage in this plot.  
Results in openness, art, gathering.  
Find another place for garage  
I like arts & cafe best, but buildings should be  
in different styles - not repeating the same style

D. ARTS AND CULTURE

None in plan.  
Changing art exhibits  
artist demonstrations  
wind moving sculpture  
Sculpture exhibits that change

**COMMENT FORM**

<p><b>A. SITE PLAN AND LAND USES</b></p> <ul style="list-style-type: none"> <li>- HEIGHT OF THE BUILDING IS A REAL CONCERN.</li> <li>- MIX USE IS NECESSARY (RETAIL, RESOURCES).</li> <li>- BIG TRUCKS FOR DELIVERY TRUCKS, AFFECTING TRAFFIC.</li> <li>- SURPLUS OF GARBAGE.</li> <li>- TOO MUCH HOUSING; NOT ENOUGH COMMUNITY SPACE.</li> <li>- WITH THE DROUGHT; HOW WILL WATER BE DISTRIBUTED.</li> <li>- HOTEL LOCATION ON THE WEST SIDE.</li> <li>- HOTEL IS A GOOD IDEA WILL BRING A LOT OF BUSINESS.</li> </ul>
<p><b>B. PLAZAS AND GATHERING SPACES</b></p> <ul style="list-style-type: none"> <li>- MARKET AREA SMALLER TO ALLOW FOR OPEN SPACES.</li> <li>- ARCHWAYS ARE VERY DECORATIVE AND INVITING.</li> <li>- TALL RISE BLDGS CAN FEEL CLAMSTROPHIC.</li> <li>- OPEN COMMUNITY SPACE.</li> <li>- NEEDS BATHROOMS</li> <li>- DOG FRIENDLY ENVIRONMENT.</li> <li>- FLEX ART WALL</li> </ul>

<p><b>C. ARCHITECTURE AND COMMUNITY CHARACTER</b></p> <ul style="list-style-type: none"> <li>- INDUSTRIAL - BIC OF REPURPOSING AND OPEN AREA; MIRRORS WINE COUNTRY.</li> <li>- ARTS AND CRAFTS - FOR THE ARTISTIC FEEL</li> <li>- ARCHITECTURE - WOODEN FEEL; TRADITIONAL LOOK.</li> <li>- HOTEL MIDDLE RIGHT PICTURE (MORE INDUSTRIAL) TOP RIGHT PICTURE (W/ ARCHED WINDOWS)</li> </ul>
<p><b>D. ARTS AND CULTURE</b></p>
<p>Name:</p>

COMMENT FORM

A. SITE PLAN AND LAND USES

A 5 story Parking Structure Downtown is too high  
Quality of shops  
Impact of Construction on community  
Cohesive plan to integrate w/ existing  
environment. Less housing more  
art, history, outdoor space

B. PLAZAS AND GATHERING SPACES

Policing of walkways in & around the  
area. - Increased Police & Fire proportionate  
to the actual population.  
Water Tolerance.  
City Maintenance  
Lighting -

C. ARCHITECTURE AND COMMUNITY CHARACTER

Green Building Living Roofs.  
Open space well lit security  
Interactive, climate appropriate  
Architecture Blending of old +  
New.

D. ARTS AND CULTURE

Science & History Represented  
in thoughtful interactive art  
features. Open space blended  
with child friendly Native plants  
areas integrated with viviculture  
& history of Livermore.

COMMENT FORM

A. SITE PLAN AND LAND USES

1. I want to come downtown for restaurants and shopping.  
 Concerned housing proposal does not address affordable housing issue; too many residents  
 Concerned about traffic flow, amount of cars for current street lanes and stop lights; cars in a out of parking garage and homes and hotel.  
 How are we addressing water shortage in the area with new housing, hotel, restaurants, & retail.  
 Where do construction personnel park during construction?  
 Where do supply trucks for 1st st. businesses drive & park when servicing businesses.  
 I would like something like Walnut Creek downtown with lots of restaurants & shopping. I go to Walnut Creek, Danville, Pleasanton, Los Altos and Santana Row for shopping & eating and Whole Foods.

B. PLAZAS AND GATHERING SPACES

Not sure this will be used unless associated with a restaurant, or something like the Bankhead and weather would hinder use, rain or too hot.  
 Is there adequate police coverage for the increase in downtown population & uses of space.  
 Need green space along with concrete plazas & gathering spaces.  
 Need lots of night lighting that lights walkways and parking garages without bothering residents.

C. ARCHITECTURE AND COMMUNITY CHARACTER

Livermore needs a mix of old & new. It cannot draw businesses & people to an environment that is only in the past. Younger residents need to be heard as they act, shop and live very differently than older residents and baby boomers.  
 Finishes should be long lasting and low maintenance.  
 Brick, stucco, metal, Green construction, solar.

D. ARTS AND CULTURE

Livermore is over reaching on this item unless there are considerations for a museum that has a variety of art and loan programs from other museums or private collections.  
 My impression of Livermore culture is it is ranching & cowboy due to history.  
 No opinion on cultural theme.  
 Concern younger generations are not participating in downtown planning.

COMMENT FORM Table 44

A. SITE PLAN AND LAND USES

During Construction what is the plan to maintain existing Downtown parking.  
Suggest Building parking structures first. with Public parking completed prior to Residential units being Built. which would allow for Public parking for folks using Business on First Street.

Find off site parking for workers + shuttle them to site  
Lowers Traffic Congestion During Peak time - for using Restrooms - Morning/Afternoon / Limit South Livermore + 1st Street Congestion

Maintain 100% access to Existing Businesses + parking for Public

B. PLAZAS AND GATHERING SPACES

No Comment

C. ARCHITECTURE AND COMMUNITY CHARACTER

No Comments

Not in my Pay Scale

D. ARTS AND CULTURE

No Comment



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm - 9:30 pm

## COMMENT FORM

### A. SITE PLAN AND LAND USES

CURRENT PLAN HAS TOO MUCH RESIDENTIAL,  
NOT ENOUGH OPEN SPACE, NOT ENOUGH  
PARKING. GUESTS AT HOTEL WILL NEED  
PARKING.

THE PEOPLE WHO WILL BE PROVIDING THE  
MAJOR SUPPORT FOR DOWNTOWN BUSINESSES ARE  
THE 80,000+ RESIDENTS WHO DON'T LIVE DOWNTOWN  
SO IT SHOULD BE EASY FOR THEM TO GET DOWNTOWN.

### B. PLAZAS AND GATHERING SPACES

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE



# Downtown Development Community Workshop

Thursday, July 14, 2016 / 6:30 pm – 9:30 pm

## COMMENT FORM

### A. SITE PLAN AND LAND USES

Retail needed for tourists -  
4 story? Do we have a hotel ~~area~~ - increase  
We have lots of open space in Livermore  
for housing, but our downtown ~~area~~ has  
limited space. You are stopping  
any future development with this  
plan, move parking to between the tracks  
and Railroad ave & open some area  
move the Hotel to Groth Brothers  
lot.

### B. PLAZAS AND GATHERING SPACES

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

WOULD LIKE TO SEE A BETTER BALANCE  
BETWEEN RETAIL SPACE AND  
RESIDENTIAL - (LESS RESIDENTIAL)  
  
IN GENERAL, LESS RESIDENTIAL

B. PLAZAS AND GATHERING SPACES

A LITTLE MORE SPACE WHERE IT IS  
ALREADY PLANNED  
  
NICE WIDE PASEOS -

C. ARCHITECTURE AND COMMUNITY CHARACTER

D. ARTS AND CULTURE

Places to display public art is nice,  
but there has to be accommodation  
for living art - displaying local art  
but also commercial art - (professional  
art for sale) Also should be  
dynamic and changing -  
There should be spaces that are  
exclusively for art (not lobbies, etc).

COMMENT FORM

A. SITE PLAN AND LAND USES

STREETS AND TRAFFIC NEED TO BE ADDRESSED!  
 DOWNTOWN SHOULD BE PEDESTRIAN FRIENDLY area.

area is TOO CONGESTED TRAFFIC accidents.  
 (you have already built 500 new row houses in sURROUND DOWNTOWN.  
 Places SUCH AS DOWNTOWN Pleasanton, Gilroy  
 SANTANA ROW. all those shops. do well.

B. PLAZAS AND GATHERING SPACES

I don't care as long as its NOT A BAR, residential place OR  
 \*IF IDEA IS TO MAKE THIS THEN NO THIS PLAN IS HORRIBLE!  
 A RESIDENTIAL SITE wine  
 a SERIOUSLY How many more  
 people do you think  
 you can JAM Residential  
 INTO THE downtown  
 and make it a place  
 THAT PEOPLE  
 would WANT  
 visit to visit

C. ARCHITECTURE AND COMMUNITY CHARACTER

NO 4-5 STORY BUILDINGS! more  
 NO ROW HOUSES OR CONDOS OR RESIDENTIAL

Historic  
 KEEP Depot where it is.

TOO LIVERMORE HAS \$ CONTINUES TO BUILD MASS PROJECTS LIKE HOUSING  
 THESE PROPOSALS LOOK LIKE THE DUBLIN BART AREA. LIVERMORE IS A PLACE PROUD OF IT SMALL TOWN FEEL.

D. ARTS AND CULTURE

THE IDEA IS THIS IS TO BE A DOWNTOWN DESTINATION.  
 NO ONE WANTS TO VISIT A RESIDENTIAL Community

IF Housing Dives again what will happen TO THOSE UNOCCUPIED PLACES.  
 The word projects COMES TO MIND.  
 want to be fun to visit downtown w/ vagabonds

COMMENT FORM

A. SITE PLAN AND LAND USES

WHY DO WE NEED RESIDENTIAL IN AN AREA WHERE A BEAUTIFUL HOTEL IS BEING PLANNED. THIS WHOLE THING

B. PLAZAS AND GATHERING SPACES

IS ALL ABOUT BUILDING RESIDENTIAL AND NOT BUILDING ANYTHING THAT WOULD BRING PEOPLE TO LIVERMORE THE BANK HEAD THE MOVIE THEATRES - ALL GORGEOUS & GIVES PEOPLE TO COME TO LIVERMORE

C. ARCHITECTURE AND COMMUNITY CHARACTER

replace all residence with mix use. retail on lower level / residence on upper level

INDUSTRIAL ARCHITECTURE OR } AGRITEC TURE }

D. ARTS AND CULTURE

UGLY HOTEL LOOKS LIKE OFFICE BUILDINGS (1ST PROPOSED)

COMMENT FORM

A. SITE PLAN AND LAND USES

The majority of the new residence are purchasing these properties because they want to live in the downtown and not leave their homes after work.

Where are they going to shop?  
Where is the downtown full service market we were promised??

B. PLAZAS AND GATHERING SPACES

Less homes / more parks and gathering places. Dog park??

\*market place like the wharf. specialty prices.

\*WHEN a city staff member was asked what is this space

The staffer said its supposed to be a plaza  
you know blah, blah, city performance etc....

C. ARCHITECTURE AND COMMUNITY CHARACTER

5 1/2 level parking structure is a Huge Eye Sore taking away the grandness of the downtown

D. ARTS AND CULTURE

replace some of the residence with museum / culture center

I LOVE HOW LIVERMORE DOWNTOWN .  
KEEPS THEIR ECLECTIC AND COMMUNITY ARTISTS. AND KEEP DEPOT WHERE IT IS.  
SO THERE IS THE VARIETY OF PAINTING, MURALS STATUES ETC....

Don't be in a rush to develop this site, it is very important.

COMMENT FORM

A. SITE PLAN AND LAND USES

Hotel should be on west side. We have made a big investment in the Bankhead. Keep public uses. West side hotel, more open space. Integrate with blacksmith square. Sort of a super lobby.

Public parking will get a lot of use. Car access will be Traffic to lot heavy not open space. Keep public parking near major streets. Private parking less in and out ok to be "inside project". Both plans too crowded, not sufficient public spaces.

B. PLAZAS AND GATHERING SPACES

Outdoor spaces for meetings, shade. Take advantage of our great climate. Plan on spaces for business meetings! People want out of "conference rooms". Wind direction - out of the west. N.S. roads HOT

C. ARCHITECTURE AND COMMUNITY CHARACTER

 Sensitive to visual corridors - view points can be structure, tree, ... wine-country theme

Style of hotel depends on location, West side location, or brick industrial look to complement blacksmith square

D. ARTS AND CULTURE

Science museum could include wine-history museum. Science & wine making (class space too). Wine history can also be art.

COMMENT FORM

A. SITE PLAN AND LAND USES

Where do hotel guests park?  
Concern about increasing traffic gridlock with access to parking lot.

B. PLAZAS AND GATHERING SPACES

Looks good overall.  
Drinking fountain?  
Public restrooms?  
Safety / Lighting of paths?

C. ARCHITECTURE AND COMMUNITY CHARACTER

West Side  
East Side  
1. ~~Prefer Craftmanship~~ ① Artist Crafts  
② Architecture  
⊗ Mediterranean - doesn't fit Livermore  
⊗ Industrial  
East Side

D. ARTS AND CULTURE

Continue expanding use of Bankhead  
e.g. lobby open as visitor center, art gallery ...  
Display public art - murals, sculpture etc in public spaces

Name:

COMMENT FORM

A. SITE PLAN AND LAND USES

~~Relocate~~ Relocate Hotel to west side  
Hotel design and mix of uses is very good as is.

B. PLAZAS AND GATHERING SPACES

Beautiful: no change necessary  
I love the paseos, and the Market Hall.

C. ARCHITECTURE AND COMMUNITY CHARACTER

→ Sorry!

D. ARTS AND CULTURE

{ First preference: Architecture (great idea)  
Second preference: Industrial or Arts / Crafts  
Lots of wood, stone and natural materials!

~~~~~  
Sculpture and murals are good.

Building art too.

Performance art shouldn't compete  
with the Bankhead.

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

I would still prefer the hotel be on the west side of Livermore Ave. People coming from freeway can turn right to enter hotel. Need much more parking. Underground parking lowers building heights.

We do need some housing to provide a customer base for small business downtown.

**B. PLAZAS AND GATHERING SPACES**

Narrow walk ways between buildings are not a desirable place to walk.  
Not enough <sup>new</sup> plazas.

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

lower buildings.

**D. ARTS AND CULTURE**



# Downtown Development Community Workshop

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## COMMENT FORM

### A. SITE PLAN AND LAND USES

I like the Community Group plan - esp its underground parking and more green space and hotel on West Side. More parking needed and a traffic study.

### B. PLAZAS AND GATHERING SPACES

More needed

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE

Plan not connected to Livermore themes at all. We need more local tie-in - more art spaces needed

Name:

**COMMENT FORM**

**A. SITE PLAN AND LAND USES**

I like the Hotel at the proposed corner site  
will, as planned, screen the backhaul wall  
I believe it is a good, prominent location that supports  
the backhaul.  
I really like market rate housing to financially support  
downtown restaurant + retail. Flats are excellent for  
Elderly who want to stay <sup>(in Livermore)</sup> and be close to downtown services  
Apartment going east to Railroad excellent separating traffic  
from site. Possibly more than 1 exit to garage  
traffic.  
Needs to be financially feasible!!

**B. PLAZAS AND GATHERING SPACES**

Well lit, cafes, movies provide for  
trans collection + delivery in the open space areas.  
Need to design to discourage homeless activity  
in the plazas  
Entertainment like Bacci, etc for Adults + Children  
Fountains - Shade for Livermore  
Public Art  
Water fountains but drought

**C. ARCHITECTURE AND COMMUNITY CHARACTER**

Blend of Industrial and Modern arts + craft (Centur drawing)  
The Ando without a redolent feature like the  
crown roof structure. More classic lines  
This needs to blend classic + updated design  
that feels new, but is lasting.

**D. ARTS AND CULTURE**

Integrate art into the structure, Railings  
etc.  
Living walls  
Changing art display areas  
Rotating Sculptures - (New ones every season)  
to keep it interesting + fresh.  
Music in the Plaza



# Downtown Development Community Workshop

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## COMMENT FORM

### A. SITE PLAN AND LAND USES

Lennar is a wonderful company but we are being sold a bill of goods by the City that a fair percentage of us do not want. Call the "fair percentage of us" the Ad Hoc group, but the fact remains this group represents the spiritual center of Livermore in the non-profit community that have worked for decades to donate \$-millions of dollars of their own money, time, and sweat to try and build a "there-there" in the downtown.

The hoteliers that were brought to develop a larger hotel on part of the old Lucky site where prohibited (blocked, thwarted) from negotiating with Lennar and Trumark to develop the larger hotel. This can only be a reflection of the council not that staff.

The city says "We do not want to be responsible to run a conference center." This can however be mitigated by donated trust funds held for 10 years for any operational short fall as a match-point condition to proceed.

To make a conference center of ample size, following private consultants used by the Ad Hoc Committee we need about twice the size being suggested by the city. Two changes are being recommended by the Ad Hoc consultants" (a) Build a larger hotel, at least double what's being proposed, and (b) build a larger conference facility for 250 to 750. Both of these prospects seem financial feasible and were mapped out by the Ad Hoc community.

The old Lucky Site block needs a lot less housing and more hotel. The housing that does get built should focus more on rental for downtown employees earning minimum wages. If Lennar won't do, then hold off and let us find someone who will. Low cost rentals can be created and it usually calls for massively creative thinking and developers where never tasked or sought with that in mind.

These ideas have been pushed aside needlessly by the city council that apparently fails to relate to the higher good in this once-in-a-lifetime chance to create a power synergy that will daily pull in tourist dollars far, far, far greater than a couple of hundred expensive mid-priced homes. We have the planning totally upside down. Foolish us! IMHO.

### B. PLAZAS AND GATHERING SPACES

*see attach ad hoc consultants plan  
"Community Group Alternative Site Plan"  
AND SEE*

### C. ARCHITECTURE AND COMMUNITY CHARACTER

### D. ARTS AND CULTURE

COMMENT FORM

A. SITE PLAN AND LAND USES

- ✓ Need New Traffic Impact Study!
- Hotel Needs to Be on West Side (Traffic Concern)
- No high density Housing for rent
- Have Town Square with upscale retail residential ABOVE
- Hotel
  - Rent out Day offices!
  - Multiple conference rooms sizes.
  - Incorporate upscale restaurant.
  - ~~any~~ ENCLOSED COURTYARD

B. PLAZAS AND GATHERING SPACES

- Build High Density Housing to Rent on Chestnut St between N & P St.
- 5.5 story Parking Garage is too high
- Developer calls redevelopment "Cornerstone of (How ABOUT NAME THE development) Livermore"
- 3/4 story <sup>AFFORDABLE</sup> Office space Bldg. (contest?) ↳ NOT ORIGINAL

C. ARCHITECTURE AND COMMUNITY CHARACTER

- 4.5 story Parking Garage (need to accommodate hotel and current dirt parking.)
- Brick & stucco siding (modern upscale look)
- Brick & Wood

D. ARTS AND CULTURE

- Definitely an artisan & farmers market.
- Yes to technology & science Bldg.

Table 13

July 14, 2016 Community Meeting

**My ideas for downtown development – Glenn Stewart**

See attached map...

**Name Change**

-Developer is calling the redevelopment: Cornerstone of Livermore... not very original... how about a name-that-development contest for the residents of Livermore?

**Hotel Location**

- Hotel should be located to west side of development for the least traffic impact on Livermore Ave
  - o Livermore Ave is main artery during commute times... what are the developers thinking?

**Hotel (located at L Street & Railroad)**

- hotel rooms, 1&2 bedroom suites
- Day Offices (rent by the hour or day)
- Conference/seminar rooms (various sizes)
- Upscale restaurant
- Large central courtyard (open space)

**Office Space to lease (located on Railroad Ave)**

- Livermore needs office space for those businesses displaced at Holmes and Concannon (Sunset)

**Residential For Sale (located behind Blacksmith Square)**

- Similar to what's on N First and Inman by feed store

**Proposed Residential to Rent**

-Build residential to rent complex on Chestnut Street between N and P streets

**Town Square (locate it behind Ale House area)**

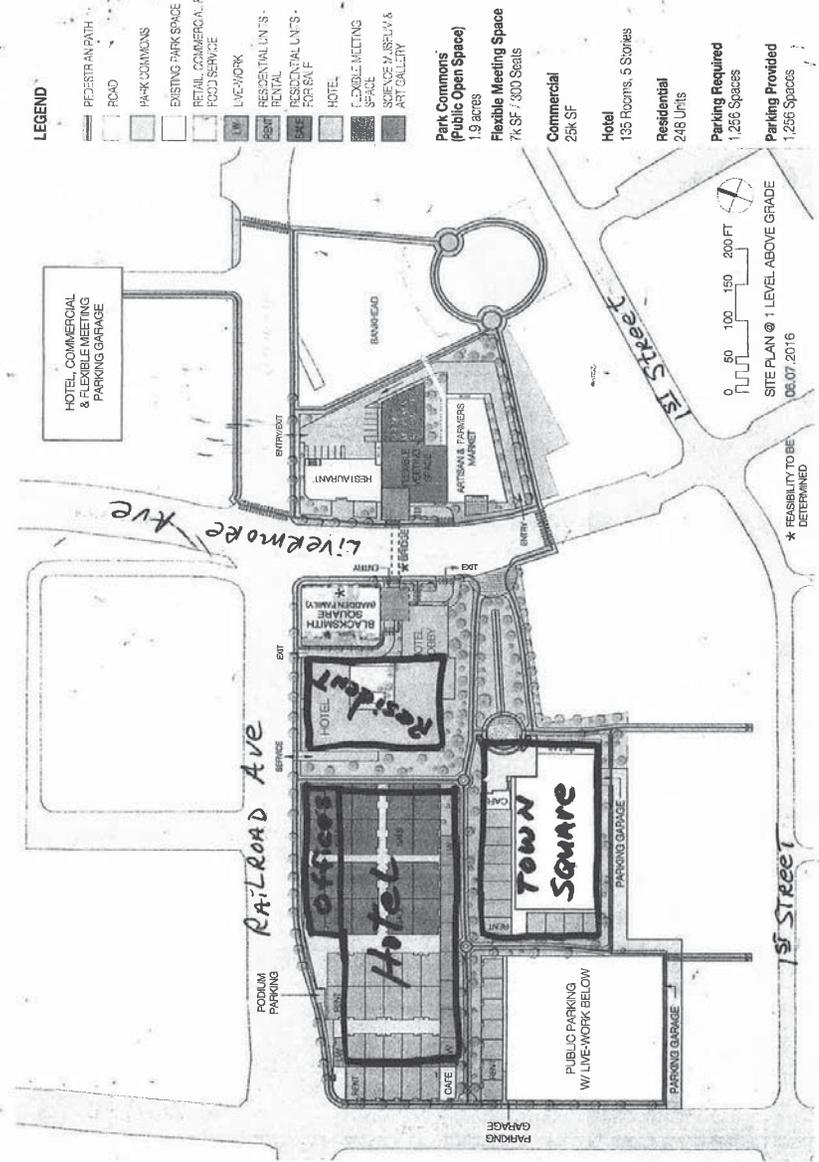
- Provides open space and gives a sense of inclusion, the feeling that one is a member of the community, a sense of belonging
- A central overhead structure on the square would provide shade, a gathering place, seating, socializing, musicians, ... trees, fountains, etc... a place to retreat from the street
- Around the square would be upscale retail shops and cafes (similar to Santana Row in SJ)
- People visiting Livermore's wineries would want to visit the downtown square
- Above the ground level retail would be residential condos
- Livermore could boast of the Bay Area's only town square

**Traffic**

- Livermore needs to spend money on a new traffic impact study... Current proposals are based on a January 2009 EIR (environmental Impact Report)

**Parking**

- Public parking garage on L street is a big plus... Will it be 4.5 stories?
- What will the paved lot at L St & Railroad (Groth Brothers) be used for?



This filer was produced by the Community Group. See our web page at VibrantLivermore.com

- Local artist + <sup>have</sup> lived + volunteered for the Arts for 15 yrs.
- The <sup>City's</sup> Arts Alive Plan is to make cultural arts organizations visible to the public. Livermore has a wealth of cultural arts organizations that are hidden from the public, but not intentionally so.
- Livermore needs a Downtown Art, History + Science Center which would ~~benefit~~ bring life (Arts Alive) to our many <sup>cultural</sup> organizations, educate our residents + increase tourism. It would give our hotel guests a place to go to learn about our town.
- Our Youth have no where to go in the Downtown to experience art, history + science. My 17 yr. old takes bart 2x/mo. to the Oakland Museum where she can experience multi-cultural music + dance, learn the history of CA + view art. + science exhibits.
- For visual artists there are virtually no galleries except for the LAA gallery which is squished in the Carnegie Bldg with the History Center. They both are frustrated with the lack of space. The City's Spring Art Show has to be in an old metal barn which was meant to be torn down years ago. The City makes a selection + awards to the best work, + then displays them in the tiny "art alcove" at City Hall. An art center would solve these problems. Artists can be a <sup>top</sup> local artist if they own a pop up tent + don't mind the heat, then rarely generate income + become discouraged. As a full time artist I had to get gallery representation in Oakland + SF to make a decent living as an artist.

- We have a City Poet Laureate + the poets can meet only 2x/yr. at Ravenswood (again off the beaten path) - There should be weekly poetry readings that all residents could hear + poetry slams for youth + teens. Frankly, our youth + teens need more to do which would help keep some out of trouble.
- A Science, art + history center would have something for all ages, be free + open to the public. It could have a local aspect + also regional + nat'l exhibits. The exhibits could be coordinated such as the science, history + art of our viticulture industry.
- The City's Art in Public Places Program - Policy + Procedures Manual, under permissible expenditures Ch 1. p. 5 <sup>says</sup> includes:
  - e. The design, construction, operation + maintenance of an art gallery space or cultural arts display, demonstration + performance space to be utilized by individuals + non-profit arts organizations for arts + cultural programming.
  - h. Funding the design, construction, operation +/or maintenance of cultural +/or arts' facilities, either at the development or off-site.

TABLE  
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Plazas & Gathering Spaces -

Public Spaces?



CHICAGO AELMOTOR